



# Bassetlaw & District Cricket League

## *2019 Annual General Meeting*

**Date: Sunday 24 November 2019**

**Start: 2.30 pm**

**Venue: Cuckney CC – Clubhouse**

**Chaired by: Richard Swann, President**



# Agenda (1/4)

1. Registration (sign in) & note of apologies received.
2. Confirmation of the minutes of the 2018 AGM held on Sunday 25 November 2018.
3. [To receive the financial statement of the League presented by Tom Munro, League Treasurer.](#)
4. Election of League Officers for the 2020 Season.

## BASSETLAW & DISTRICT CRICKET LEAGUE

Receipts and Payments account for the year ended 30 September 2019

RECEIPTS			PAYMENTS		
	2017/18	2018/19		2017/18	2018/19
Club subscriptions	3185.00	2585.00	Subscriptions & donations	180.00	30.00
NCB Subscriptions	1770.00	1820.00	Handbooks	1199.00	1206.00
Handbooks	25.00	0.00	Annual dinner	4169.10	3583.90
Annual dinner	4518.00	3796.00	Junior League sponsorship	0	200.00
Sponsorship	2450.00	2200.00	Cup competitions & trophies	927.06	783.96
Fines	701.00	905.00	Officers' honoraria	2325.00	1925.00
Website	0		Umpires' expenses	240.00	249.70
Ties	0	5.00	Admin expenses	510.69	476.84
Miscellaneous	0	34.50	Insurance	368.36	351.28
Grant (Notts Prem)	630.00	1200.00	Sponsorship Distribution	0	0
Bank Interest	25.43	48.72	Training	250.00	0
	0	0	IT Hardware and Software	0	1416.00
	0	0	NCB Affiliation Fees	1800.00	1820.00
	0	0	AGM Expenses	0	100.00
	0	0	BDUA Grants		205.95
	0	0	NCB Grant	0	500.00
			Website	564.60	725.86
<b>Sub Total</b>	<b>13304.43</b>	<b>12594.22</b>		<b>12533.81</b>	<b>13274.49</b>
<b>Balance brought forward</b>	<b>8335.41</b>	<b>9106.03</b>	<b>Balance carried forward</b>	<b>9106.03</b>	<b>8125.76</b>
	<b>21639.84</b>	<b>21700.25</b>		<b>21639.84</b>	<b>21700.25</b>

Cash in hand	5.68
Current account	8120.08
	<b>8125.76</b>

Prepared by Tom Munro (Honorary Treasurer)

### Commentary

**Income** – Overall income is up reflecting £1200 grant from NCB, An increase in fines income. This is however balanced against a loss of club subscriptions due to withdrawal from the league by several teams and fines rebates to clubs where matches were cancelled by the opposition.

**Expenditure** – Expenditure is up by 5.4% with one off investments in IT hardware and software for the League Secretary and Umpire's Appointments Officer.

Accounts Checked and found correct

*Roger Heath*      16.10.19

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Roger Heath



## Election of Officers for 2019 Season (1/2)

- League President: **Alan Vollans**
- League Vice President: **Mick Bonsall**
- Chairman of the League Management Committee: **Gareth Jones**
- League Secretary: **Neil Fenwick**
- League Treasurer: **Tom Munro**
- League Fixture Secretary: **Bev Norris**
- Umpires Appointments Secretary: **John Leaning**
- League Statistician: **Stef Roberts**



## Election of Officers for 2019 Season (2/2)

- League Player Registrar: **Tom Munro**
- Assistant League Player Registrar:
- League Handbook : **Michael Carlisle | Neil Fenwick**
- League Welfare Officer : **Graham Redfern (NCB)**
- BDU A Representative: **Ian Rich**
- NCB Representative: **Andrew Wilson**



# Agenda (2/4)

- 5) Election of League Management Committee Members for the 2020 season.**



## Election of LMC Members for 2019 Season (1/2)

1. **Malcolm Hall: Glapwell Colliery CC**
2. **Trevor Haywood: Thoresby Colliery CC**
3. **Brian Hicklin: Kiveton Park Colliery CC**
4. **David Parnham: East Drayton CC (Vice Chairman)**
5. **Andrew Rossington: Harthill CC**
6. **Richard Swann: Woodsetts Community CC (Immediate Past President)**
7. **Graham Venables: Milton CC**
8. **David Flowers: Mansfield Hosiery Mills CC**



# Agenda (3/4)

6. **BDUA Update – Ian Rich**
7. **Proposed changes and amendments to league rules from the Rules Committee and Clubs for the 2020 season.**





# RULE CHANGES (1/3)

- **Chair for Rule Changes: Richard Swann & Tom Munro**
- **(Amendment First if any) Rule Number**
- **Proposer (BDCL Rules Committee / Member Club)**
- **Proposal/Proposed Change(s)**
- **Secunder**
- **Debate if seconded :**
  - **Time Limit for debate is 10 minutes PER PROPOSAL**
  - **One nominated speaker per club – 2 minutes to state their case.**

# RULE CHANGES (2/3)

Vote For



One Vote  
Per Club

BDCL & Clubs Rule  
Change Proposals  
& Amendments  
Only

Vote against





# RULE CHANGE PROPOSALS

## Rule Change ①

### **LMC Proposal in respect of start times.**

#### **Comment:**

LMC Comment – it is very clear from the survey that players favour earlier start times. Should an earlier start time be agreed a reduction in playing overs may not be considered necessary to achieve the earlier finish times that players also favour; the LMC would still like the following proposal to be voted on.

## Rule Change ①Ⓐ Amendment to this proposal from Clumber Park CC

#### **Comment:**

All matches to start at 12.00 noon (rationale in distributed documents).



# RULE CHANGE PROPOSALS

## Rule Change ②

### **Proposal from Clumber Park CC**

#### **Comment:**

Endorsing the player survey-move to 40 overs Division 1 to 6/7 (rationale in distributed documents).

## Rule Change ③

### **LMC proposal for Win/Lose plus bonus points**

#### **Comment:**

The LMC acknowledges the players' views as indicated in the 2019 Player Survey and proposes a change in playing format to a Win/Lose with bonus points to the losing team.

## Rule Change ③(A) Amendment to this proposal from Clumber Park CC

#### **Comment:**

New simplified '3 points for a win' system – scrap draws (rationale in distributed documents).



# RULE CHANGE PROPOSALS

## Rule Change ④

**LMC proposal for Loans or temporary transfers.**

## Rule Change ⑤

**LMC Proposed new wording for Rule 3.4 to allow for longer delay and more reduced overs in the event of a delayed start.**

## Rule Change ⑤Ⓐ Amendment to this proposal from Clumber Park CC

- *Vote A: Are clubs happy for the LMC to reword the necessary aspects of rule 3.4 to allow a reduction from 36 to a 20 overs per side contingency on rain affected days?*
- *Vote B: If YES to the above, are clubs also happy for the LMC to incorporate new wording into the rule that, where both captains agree, a shorter format game of 35, 30, 25, or 20 overs per side could be played?*



# RULE CHANGE PROPOSALS

## Rule Change ⑥

***Proposal from Clumber Park CC in respect of provision of teas***

Proposed Amended Rule 8.3.3

## Rule Change ⑦

***Proposal from Harthill CC – Rule 2.6.3: Amendment of the rule to remove the necessity for Division 1 clubs to provide a scorer.***

*Rationale: In the worst case of no scorer, players from each team doing the scoring and working with umpires has functioned without incident for many years. The necessity for a scorer adds further to the ever-escalating match day costs.*



# RULE CHANGE PROPOSALS

## Rule Change ⑧

***Proposal from Clumber Park CC – Rule 2.6.3: Remove the rule for both Championship and Division 1***

*Rationale: This rule is too penal and it is a kick in the teeth for players who work hard to earn points, only to see them removed for administrative reasons that are often beyond their control.*

## Rule Change ⑨

***Proposal from Harthill CC – Rule 3.5.1 Overs per bowler: Amendment of the rule back to the over allowances as they were prior to the 2019 season. In a 50 over game, this to be returned to the previous 15. In a 46 over game, this to be returned to the previous 13.***

*Rationale: The requirement for a 5<sup>th</sup> bowler puts an added strain on clubs playing resources and typically weakens 2<sup>nd</sup> teams when a player who would bowl a full spell in the 2<sup>nd</sup> team is now playing 1<sup>st</sup> team cricket to address the 5<sup>th</sup> bowler requirement.*



# RULE CHANGE PROPOSALS

## Rule Change ⑩

*Proposal from Thoresby Colliery CC. Proposed change and simplification to rule 5.3.4*

## Rule Change ⑪

*Proposal from NOMADS CC. Proposed changes to rule 5.3.4*

## Rule Change ⑫

*Proposal from Clumber Park CC – ‘Give Players More Choice’  
Invitational Proposal.*



# **CPCC Rule Change Proposals for the BDCL AGM 2019**

## Summary of CPCC Proposals:

- CPCC Proposal 1 - 12pm start time
- CPCC Proposal 2 - Earlier start time than 1.30pm (with 12.30, 12.45 and 1.00 options) *(Note: this proposal will not be applicable if proposal 1 above is approved)*
- CPCC Proposal 3 - Move to 40 overs per side format
- CPCC Proposal 4 - Adopt opt-in or opt-out teas to provide clubs with a choice
- CPCC Proposal 5 - New simplified '3 points for a win' system – scrap draws
- CPCC Proposal 6 - Delays in games (Rule 3.4): Request for LMC to amend to maximise chance of completing a full game (e.g. allow for min overs to be reduced from 36 to 20 overs)
- CPCC Proposal 7 - Remove the 1 point deduction for having no scorer in the Championship and Division 1
- CPCC Proposal 8 - Invite clubs to volunteer to take part in a trial of a potential new BDCL league for the 2020 SEASON *(Note: this proposal is subject to the outcome of earlier proposals regarding start times and format and may be retracted by the proposers)*

## **CPCPC Proposal 1: ‘Endorsing The Player Survey’ – 12pm Start Time (Divs 1-7)**

In the recent player survey **88%** of players expressed a preference to start earlier, with **53%** wanting to start at 12pm or before. Among players under 30 years of age, this figure increases to **65%**.

A 12pm start was the most popular start time chosen by players with **34.3%** of votes. Furthermore, a 12pm start was the most popular choice in all age groups surveyed...

<b>Preferred Start Time</b>	<b>Under21</b>	<b>21-30</b>	<b>30-45</b>	<b>45+</b>	<b>All</b>
<b>Before 12:00</b>	<b>22%</b>	<b>25%</b>	<b>21%</b>	<b>6%</b>	<b>19%</b>
<b>12:00</b>	<b>39%</b>	<b>41%</b>	<b>32%</b>	<b>26%</b>	<b>34%</b>
<b>12:30</b>	<b>15%</b>	<b>13%</b>	<b>13%</b>	<b>13%</b>	<b>13%</b>
<b>13:00</b>	<b>20%</b>	<b>17%</b>	<b>23%</b>	<b>26%</b>	<b>21%</b>
<b>13:30</b>	<b>5%</b>	<b>4%</b>	<b>11%</b>	<b>24%</b>	<b>11%</b>
<b>14:00</b>	<b>0%</b>	<b>0%</b>	<b>0%</b>	<b>5%</b>	<b>1%</b>

Even the majority of Saturday morning workers want change, with 51% also wanting to see an earlier start time (this figure rises to 82% in the under 30s age group).

Adopting a 12pm start time would also have the added benefit of guaranteeing a finish at, or before, 6.30pm, which is something that is wanted by **70%** of players.

**Vote: Clubs are asked to endorse the preferences expressed by the players and agree to trying a 12pm start time.**

# **CPCPC Proposal 2: ‘Endorsing The Player Survey’ – Earlier Start Time (Divs 1-7)**

THIS PROPOSAL IS TO BE REMOVED AT THE AGM IF THE PREVIOUS 12PM START TIME PROPOSAL (CPCPC PROPOSAL1) HAS ALREADY BEEN APPROVED AT THE AGM.

The recent player survey indicated that **only 12%** of players want to start at 1.30pm (or later). Nearly  $\frac{3}{4}$  of players (**73%**) under 45 want to start **no later than 12.30pm**. This figure rises to **78%** among the under 30s.

Clubs are asked to vote for change and give the players what the vast majority of them want.

Preferred Start Time	Under21	21-30	30-45	45+	All
12:30 at the very latest	76%	79%	66%	45%	67%
13:00	20%	17%	23%	26%	21%
13:30 or later	5%	4%	11%	29%	12%

## **Stage 1 Vote: Are clubs willing to endorse the wishes of the players and move to an earlier start time?**

If a **YES** majority then move to Stage 2 Vote below. If a **NO** majority, then 1.30pm start time remains. End of Vote.



## **Stage 2 Vote: A significant majority of players want to start no later than 12.30pm. Are clubs willing to adopt a 12.30pm start?**

If a **NO** majority, then move to Stage 3 Vote. If a **YES** majority then a 12.30pm start is approved and vote ends.



## **Stage 3 Vote: Do clubs want a 12.45pm start or 1pm start?**

Majority established, new start time approved, vote ends.

## **CPCC Proposal 3: 'Endorsing The Player Survey' – Move to 40 Overs (Divs 1-7)**

In the recent player survey, a 40 overs per side format was the most popular choice of players with **40%** of votes.

A 40 over format would shorten the game slightly and help ensure an earlier finish (which is wanted by **70%** of players). Player participation is falling dramatically year-on-year with the current 46 over format and surely change is worth trying before it is too late.

A slightly shorter 40 over format (hopefully coupled with an earlier start and finish time) may prove a more attractive offer and help bring returning players back to the game, whilst also attracting new players. The slightly shorter format may also help the transition of junior players into senior cricket.

**Vote: Clubs are asked to give the players the game format that was the most popular choice in the recent survey and agree to 40 overs per side.**

## **CPCC Proposal 4: Change to the Tea Rule (8.3.3) to Allow Clubs More Choice**

The player survey highlighted that 55% of players think teas should be mandatory. However, a considerable portion (45%) do not think they should be mandatory, or do not want teas at all. Is it right to continue to force tea costs and commitments upon clubs when 45% of players do not think they should be mandatory? The proposed amendment to rule 8.3.3 below is intended to provide a simple 'opt-in' / 'opt-out' solution that would allow home clubs that enjoy putting a tea on to continue to do so, while also allowing clubs who want to reduce tea costs the chance to do so. The wording has been written in the hope of providing a fair and sensible compromise for clubs.

### **PROPOSED AMENDED RULE 8.3.3**

(i) **The Provision of Teas** – To allow clubs choice, the BDCL will operate a simple 'opt-in' or 'opt-out' system for match day teas. By default, all clubs will 'opt-in' to the provision and receipt of teas. To be allowed to 'opt-out' of teas, a club must notify the league in writing by **dd-mmm** of the forthcoming season. Unless a club has formally requested to 'opt-out' of teas (see 8.3.3(ii)), every home club is obliged to provide a tea for its own players, scorer and each umpire. If their match day opponents are also an 'opt-in' club then the home club is also obliged to provide twelve teas for the visitors who should pay for eleven, the twelfth being a complimentary tea for their scorer. The LMC requests that the charge levied on the visiting team should not exceed £38. If the match day opponents are an 'opt-out' club, then no teas are provided to the visiting players (and scorer) and no levy will be applicable.

(ii) **Clubs who 'opt-out' of Teas** - Clubs that have formally requested to 'opt-out' of teas will be listed in the handbook (see 8.3.3 (iii)). Any club listed as an 'opt-out' club will not be required to provide a tea to any home player, away player, umpire or scorer at any of their home BDCL fixtures, nor will they receive or be required to pay for a tea at any of their away BDCL fixtures.

**It shall be every clubs responsibility to check the handbook and be aware of whether their opponents are an 'opt-out' club.**

**All** clubs (including those opting out of teas) should ensure hot and cold drinks are available free of charge to players, umpires and scorers.

(iii) The clubs listed below have formally chosen to 'opt-out' and do not provide or receive teas:

*\*\*\*List of opt out clubs would follow\*\*\**

**Vote: Will clubs support this compromise and agree to adopt the proposed 'optional teas' rule?**

# **CPCC Proposal 5: New Win / Lose Points System – Scrapping Draws**

The recent survey indicated that 77% of players want to scrap the draw.

**Stage 1 Vote - Are clubs willing to endorse the wishes of the majority of players and agree to scrap draws?**

If a YES majority, move to Stage 2 Vote. If a NO majority, existing scoring method remains.



**Stage 2 Vote - Would clubs like to trial either OPTION A or OPTION B (both outlined below)?**

## **OPTION A: WIN / LOSE + 'Bonus' Points**

**3 points for the winning side | No drawn outcomes | 1 point for an abandoned/cancelled game | 2 points for a tie | 1 'bonus' point available\***

\*1 'bonus' point will be awarded to the losing team if in the 2nd innings of the game they i] score 90% of what the winning team scored (e.g. if the winning team scored 190 batting first, then the opposing team would receive 1 point if, in losing the game, it scores 171 or more); or ii] get within 2 wickets of victory (e.g. have their opponents 8 wickets down at the time of defeat (or 7 down if their opponents only have 9 men, etc.)).

Where a game is abandoned in the 2nd innings, 1 'bonus' point will be awarded to the batting side if it has reached 90% of its opponents total at the time of abandonment, and to the bowling side if it is within 2 wickets of victory (Example scenario 1 - Team A score 201. The game is abandoned in the second innings with Team B 181-8. Both teams would earn 1 'bonus' point (2 points each in total). Example scenario 2 - Team A score 158. The game is abandoned in the second innings with Team B 120-6. Both sides finish with 1 point each as neither has met the criteria for a 'bonus' point to be awarded). No bonus points are available in the 1<sup>st</sup> innings of any game or any tied game (both sides earn 2 points in a tied outcome).

## **OPTION B: WIN / LOSE**

**3 points for the winning side | No drawn outcomes | 1 point for an abandoned/cancelled game | 2 points for a tie**

## **CPCCC Proposal 6: Rule 3.4 – Dealing with Delayed Games**

This proposal is to seek approval from clubs for the LMC to evolve current Rule 3.4 relating to *Matches Delayed at the Start or Interrupted by Weather, Light or Unforeseen Circumstances*. Currently this rule states that “no match shall be reduced to less than 80 overs (Championship) or 72 overs (Division 1-7) scheduled at 40 overs (Championship) or 36 overs (Division 1-7). (Rule 3.4.2)”

This proposal would like to reduce this figure to 20 overs to allow more chance for teams to complete a full game.

Furthermore, it is requested that the LMC also look at other ways that can help improve the match day experience on weather affected days. Specifically, it is suggested that where rain is highly likely, both captains could agree, before the start of the game, to play a shorter format (choice of 35, 30, 25 or 20 overs per side) to help manage and lessen the impact of potential rain interruptions.

**Vote A: Are clubs happy for the LMC to reword the necessary aspects of rule 3.4 to allow a reduction from 36 to a 20 overs per side contingency on rain affected days?**

**Vote B: If YES to the above, are clubs also happy for the LMC to incorporate new wording into the rule that, where both captains agree, a shorter format game of 35, 30, 25, or 20 overs per side could be played?**

## **CPCPC Proposal 7: Rule 2.6.3 – Scrap the loss of a point for no scorer**

In 2019 the BDCL introduced a 1 point penalty for Championship and Division 1 sides for every match day where they did not have a scorer (rule 2.6.3). This rule is too penal and it is a kick in the teeth for players who work hard to earn points, only to see them removed for administrative reasons that are often beyond their control.

**Vote: Clubs are asked to support the scrapping of the 1 point deduction for not having a scorer**



## **CPCC Proposal 8: The ‘Give Players More Choice’ INVITATIONAL Proposal**

THIS PROPOSAL IS SUBJECT TO THE OUTCOME OF THE PROPOSALS REGARDING START TIMES AND GAME OVERTS AND MAY BE REMOVED BY THE PROPOSERS.

The player survey highlighted that different players want different formats and start times. This proposal would like to ask if any clubs would volunteer to trial an experiment and enter a team(s) into a stand-alone new BDC league branded as the BDCL **SLAM40**. Games would start at 12pm and be 40 overs in duration. The experiment would be reviewed at the end of the 2020 season at which point, if deemed successful, additional teams could request to enter a team for 2021. The aim would be to play a 20 or 22 game season as normal.

The experiment would give players choice and has 2 key benefits – firstly, it would be voluntary and **not** mandated upon any clubs i.e. all teams/players who want to carry on playing 46 over cricket can do so. Secondly, it allows those who are desperate for an earlier start and slightly fewer overs, the chance to play the format that they want also. Having a choice gives us a chance of keeping all players happy. The new format could bring a fresh new brand to the BDCL and teams entering would be encouraged to have T20 style variations on their names. As proposers, Clumber Park CC would be willing to enter one of its 3 XIs into the SLAM40 (as the Clumber Cobras) and would like to ask if any other clubs would like to join them in trialling the league for the 2020 season.

**Vote: In principle, would any clubs be interested in entering a team into the BDCL SLAM40 trial league?**

*\*Exact rule tweaks would need to be confirmed but possible rules could be something like: 3 points for win, no draws, 1 bonus point criteria, fielding radius, 8 or 10 over bowling limit?*

## Proposals for changes to rules and format of cricket in BDCL for 2020

Clubs are reminded that all proposals need to be seconded at the AGM before any vote can be taken. Many of these proposed changes were discussed at the Pre-AGM in October. Clubs are asked to discuss these proposals with their players so those attending the AGM can vote having a mandate from their players. There will be a time limit allocated for discussion of these points at the meeting.

As is common practise, amendments to proposals will be voted on first. A straight majority in favour of a proposal is required for that proposal to be carried. **No amendments can be offered at the meeting.**

### ① LMC proposal in respect of start times

CARRIED (29/9)  
MAJORITY VOTE ✓

Matches in Division 1-7 (or lowest Division) – will commence at 1.00 pm. Matches in the Championship playing 50 overs will start 30 minutes earlier. In September all matches will start 30 minutes earlier (12.30 or 12.00 noon).

LMC Comment – it is very clear from the survey that players favour earlier start times. Should an earlier start time be agreed a reduction in playing overs may not be considered necessary to achieve the earlier finish times that players also favour; the LMC would still like the following proposal to be voted on.

### ①A Amendment to this proposal received from Clumber Park CC

DEFEATED (7/31)  
MAJORITY VOTE ✗

*All matches to start at 12.00 noon – see additional documents for more information.*

### ② Proposal received from Clumber Park CC

DEFEATED (6/32)  
MAJORITY VOTE ✗

*Endorsing the player survey – move to 40 overs Division 1-7– see additional documents for more information.*

### ③ LMC proposal for Win/Lose plus bonus points

DEFEATED (16/23)  
MAJORITY VOTE ✗

The LMC acknowledges the players' views as indicated in the 2019 Player Survey and proposes a change in playing format to a Win/Lose with Bonus points to the losing team.

### **Proposed scoring of points for Win/Lose plus bonus points system**

1. The side scoring the highest number of runs in their innings will be awarded twenty (20) points for a win.

2. In a match where the sides finish with equal scores (a tie), ten (10) points shall be awarded to each side.
3. Sides that receive points for a win or a tie shall not receive bonus points.
4. In all matches the side scoring fewest runs in a match will be awarded points for achieving the following targets: (50 overs/46 overs/40 overs) 1 point – 140/120/100, 2 points - 160/140/120, 3 points - 180/160/140, 4 points - 200/180/160; (all divisions) 1 point – 3 wickets taken, 2 points – 5 wickets taken, 3 points - 7 wickets taken, 4 points – 9 wickets taken.
5. In the event of a match being abandoned – cancelled – never started, each side shall receive eight (8) points.
6. In the event of an incomplete but started (weather affected) match where no result is possible despite best efforts see rule 3.4.3, each side shall receive six (6) points, **plus** any bonus points they have earned in the course of the match.
7. In the event of a delayed start reducing the total number of overs in a match, the threshold for batting bonus points shall be according to the number of overs scheduled at the revised start time and according to the table shown under rule 3.4.5.

### ③A Amendments to this proposal received from Clumber Park CC

NOT VOTED ON  
(NO SECONDER)

*New simplified '3 points for a win' system – scrap draws – see additional documents for further information*

### ④ LMC proposal for Loans or temporary transfers

CARRIED (31/4)  
MAJORITY VOTE ✓

1. Clubs will be able to register players on a temporary basis in order to avoid the cancellation of a fixture.
2. The maximum number of players transferring to a team must not exceed THREE in any one match
3. The player(s) involved in these transfers must be actively registered players with other clubs within the league.
4. The club requesting a loan player MUST ask his/her parent club for permission and the Registrar MUST be copied in this email.
5. All loan transfers must be submitted on Play-Cricket by MID-DAY on the day the match (where practicable).
6. The parent club would then apply on Play-Cricket to re-register the player back to them.
7. Within the temporary loan/transfer system, no player would be allowed to drop more than TWO divisions.
8. Only the lowest team within a club can sign loan players.
9. When registering a loan player on Play-Cricket the words 'Temporary Loan' must be added to the registration.
10. No temporary loan/transfer will be allowed after the third Saturday in August.
11. This will be reviewed after one season.

## ⑤ LMC Proposed new wording for Rule 3.4 to allow for longer delay and more reduced overs in the event of a delayed start.

CARRIED  
UNANIMOUSLY ✓

**NB** overs table and bonus points table show for 50 overs, 46 overs and 40 overs depending on what is decided. Options not being played will not be published in the handbook. **Changes shown in red.**

### 3.4 Matches Delayed at the Start or Interrupted by Weather, Light or Unforeseen Circumstances

3.4.1 The number of overs shall be arranged so that both teams have the opportunity of batting for the same number of overs.

3.4.2 No match shall be reduced to less than **60 overs** (*Championship*) or **52 overs** (Division 1-7) scheduled at **30 overs** (*Championship*) or **26 overs** (Division 1-7).

3.4.3 If the team fielding fails to bowl the required number of overs within the re-calculated time allowance, the provisions in Rule 3.2.8 shall apply.

The calculations are shown as follows (*Championship/Division 1-7*):

#### **New table to be inserted here – see separate attached**

The calculation of the time allowance with which to bowl the allocated overs is based on one over for each 3½ minutes, rounded up to the nearest minute where appropriate.

#### 3.4.5 **New table to be inserted here for runs required for bonus points – see separate attached**

3.4.6 If, after **2 hours** has elapsed, or after the game has started, interference by weather, light or unforeseen circumstances amounts to more than 30 minutes, a time limit shall be applied from the time 5½ hours (*Championship*) or 5 hours (Division 1-7) after the scheduled start of play.

A match which is delayed for more than **2 hours** after the scheduled start of play, but is able to start before **2 hours** and 30 minutes after the scheduled start of play (**2 hours** and 50 minutes should an early tea be taken), will remain a reduced overs game scheduled at **30 overs** (*Championship*) or **26 overs** (Division 1-7) per team. The additional time lost (up to 30 minutes) will form part of the 30 minutes allowable before a time limit shall apply.

Should the interruption occur during the first innings, on resumption the batting side will be entitled to bat for the maximum allotted overs as scheduled at the start of play

3.4.7 When a time limit has been applied there shall, unless further interference occurs or the match is completed, be one hour's play or a minimum of 17 overs bowled.

3.4.8 If further interference occurs by weather, light or unforeseen circumstances when a time limit has been applied, or if time is lost during the last hour of play causes a time limit to be applied, the number of overs to be bowled on any resumption of play shall be reduced, from the total of 17, by one over for each full 3½ minutes which have elapsed after the scheduled commencement of the last hour.

During the last hour, the number of overs bowled prior to any interruption is not taken into consideration when working out the number of overs remaining. The calculation of the number of overs remaining is determined using the following table:

Minutes remaining at the resumption of play	Overs remaining	Minutes remaining at the resumption of play	Overs remaining
60 - 56½	17	28½ - 25	8
56½ - 53	16	25 - 21½	7
53 - 49½	15	21½ - 18	6
49½ - 46	14	18 - 14½	5
46 - 42½	13	14½ - 11	4
42½ - 39	12	11 - 7½	3
39 - 35½	11	7½ - 4	2
35½ - 32	10	4 - ½	1
32 - 28½	9	½ - 0	0

During the last hour, on resumption of play, any part overs count as a whole over. For example, if there are 8 minutes of playing time remaining and the bowler has 3 balls remaining of their current over. The minimum number of overs to be bowled will be 2.3 (and not 3).

See attached document for the matrix on this.

DEFEATED (15/19)  
MAJORITY VOTE 

### ⑤④ Amendments to this proposal received from Clumber Park CC

**Vote A: Are clubs happy for the LMC to reword the necessary aspects of rule 3.4 to allow a reduction from 36 to a 20 overs per side contingency on rain affected days?**

**Vote B: If YES to the above, are clubs also happy for the LMC to incorporate new wording into the rule that, where both captains agree, a shorter format game of 35, 30, 25, or 20 overs per side could be played?**

*It is requested that the LMC also look at other ways that can help improve the match day experience on weather affected days. Specifically, it is suggested that where rain is highly likely, both captains could agree, before the start of the game, to play a shorter format (choice of 35, 30, 25 or 20 overs per side) to help manage and lessen the impact of potential rain interruptions.*

### ⑥ Proposal from Clumber Park CC in respect of provision of teas

DEFEATED (5/33)  
MAJORITY VOTE 

#### PROPOSED AMENDED RULE 8.3.3

- (i) **The Provision of Teas** – To allow clubs choice, the BDCL will operate a simple ‘opt-in’ or ‘opt-out’ system for match day teas. By default, all clubs will ‘opt-in’ to the provision and receipt of teas. To be allowed to ‘opt-out’ of teas, a club must notify the league in writing by **dd-mmm** of the forthcoming season. Unless a club has formally requested to ‘opt-out’ of teas (see 8.3.3(ii)), every home club is obliged to provide a tea for its own players, scorer and each umpire. If their match day opponents are also an ‘opt-in’ club then the home club is also obliged to provide twelve teas for the visitors who should pay for eleven, the twelfth being a complimentary tea for their scorer. The LMC requests that the charge levied on the visiting team should not exceed £38.

*If the match day opponents are an 'opt-out' club, then no teas are provided to the visiting players (and scorer) and no levy will be applicable.*

- (ii) **Clubs who 'opt-out' of Teas** - Clubs that have formally requested to 'opt-out' of teas will be listed in the handbook (see 8.3.3 (iii)). Any club listed as an 'opt-out' club will not be required to provide a tea to any home player, away player, umpire or scorer at any of their home BDCL fixtures, nor will they receive or be required to pay for a tea at any of their away BDCL fixtures.

***It shall be every club's responsibility to check the handbook and be aware of whether their opponents are an 'opt-out' club.***

***All clubs (including those opting out of teas) should ensure hot and cold drinks are available free of charge to players, umpires and scorers.***

- (iii) The clubs listed below have formally chosen to 'opt-out' and do not provide or receive teas:

***Vote: Will clubs support this compromise and agree to adopt the proposed 'optional teas' rule?***

**⑦ Proposal from Harthill CC – Rule 2.6.3: Amendment of the rule to remove the necessity for Division 1 clubs to provide a scorer.**

DEFEATED (13/18)  
MAJORITY VOTE ✘

*Rationale: In the worst case of no scorer, players from each team doing the scoring and working with umpires has functioned without incident for many years. The necessity for a scorer adds further to the ever-escalating match day costs.*

**⑧ Proposal from Clumber Park CC – Rule 2.6.3: Remove the rule for both Championship and Division 1.**

DEFEATED (10/26)  
MAJORITY VOTE ✘

*Rationale: This rule is too penal, and it is a kick in the teeth for players who work hard to earn points, only to see them removed for administrative reasons that are often beyond their control.*

**Note – the LMC does not support the proposal to remove the point deduction for no scorer in the Championship and Division 1. The LMC consider the scorer to be an integral part of the match and a required match official. All clubs are encouraged to support players and non-players who want to be involved as match officials.**

**⑨ Proposal from Harthill CC – Rule 3.5.1 Overs per bowler: Amendment of the rule back to the over allowances as they were prior to the 2019 season. In a 50 over game, this to be returned to the previous 15. In a 46 over game, this to be returned to the previous 13.**

DEFEATED (16/23)  
MAJORITY VOTE ✗

*Rationale: The requirement for a 5<sup>th</sup> bowler puts an added strain on clubs playing resources and typically weakens 2<sup>nd</sup> teams when a player who would bowl a full spell in the 2<sup>nd</sup> team is now playing 1<sup>st</sup> team cricket to address the 5<sup>th</sup> bowler requirement.*

**⑩ Proposal from Thoresby Colliery CC. Proposed change and simplification to rule 5.3.4 – changes shown in red**

CARRIED (28/8)  
MAJORITY VOTE ✓

5.3.4. Remove all this rule and replace with:

Club Players (Category 1) may play for any team within a club but must only move down ONE team at a time (i.e. NOT 1<sup>st</sup> to 3<sup>rd</sup>, 2<sup>nd</sup> to 4<sup>th</sup>).

However, after the Third Saturday in August, player may only play for a lower team if they have already done so during the season.

Category 2 and 3 Players must only play for a club's 1<sup>st</sup> team.

Explanation: This change basically extends the present rule, and gives clubs more selection choices (loss of form, work issues etc) 'Get the Game On'

**⑪ Proposal from NOMADS CC. Proposed changes to rule 5.3.4 – changes shown in red**

DEFEATED (5/33)  
MAJORITY VOTE ✗

## Player Eligibility

5.3.4.1 On all dates, no player shall be eligible for a team more than one lower than that for which most, or equal most, appearances have been made during the current season. A player should only play for a lower team if their higher team is still able to field a team of 11 players.

5.3.4.2 Additionally, in a fixture played after the third Saturday in August, on a Bank Holiday Monday, on a Sunday, or any other date that a more senior team has no fixture, or a

fixture cancelled, a player who has **played the majority of their matches** at a higher level than the match being played, or a player who has not played a match within the BDCL during the current season, shall not be eligible to play.

~~This shall not apply to fixtures up until the first Saturday in June.~~ In addition, no player shall play down more than 3 divisions e.g. Division 2 to 5, but not 6.

## NOTES ON THE ABOVE RULES

5.3.4.1 The 1st part of the rule applies all season and restricts players from dropping down by more than one team (i.e. 1st to 3rd, 2nd to 4th etc.). Players have to move down 1 team at a time (i.e. 1st to 2nd to 3rd etc.).

5.3.4.2 The second part of the rule adds extra restrictions after the 3rd Saturday in August, non-Saturday fixtures, when a higher team has no scheduled fixture and when a higher team has a fixture cancelled. This part of the rule restricts teams from artificially inflating lower teams when players from higher teams are or become available.

This part of the rule will not apply until the first weekend of June in order to allow for players to 'find their level'. The first part of the rule remains. Clubs found in abuse of this allowance will receive the sanction as advised under Rule 5.6.2.

This part of the rule states that any player that has only played for a higher team is not eligible to play for a lower team. For example, players that have only played for a club's 1st XI would not be eligible to play for any of the club's other teams.

The same applies to players that have only appeared for both a clubs' 1st/2nd XI as they would be ineligible for a clubs' 3rd XI.

Under this part of the rule, where a player has played for a clubs' 1st and 2nd XI they are eligible to continue to play for both the 1st and 2nd XI. Where a player has played for all a club's teams, the player would be eligible to play for any team, as long as they do not go from 1st to 3rd team (would have to go 1st to 2nd to 3rd).

5.3.5 Any such breach may result in the player(s) being deemed as ineligible and the sanction as advised under Rule 5.6.2 may apply.

Clubs are asked to consider the Spirit of Cricket (see rule 7.4.2) and the need to 'Get the Game On' when making a complaint under this rule.

### *Rationale:*

5.3.4.1 – *this addition is implicit anyway but makes it explicit.*

5.3.4.2 – *it is important to realise that this rule ONLY applies in situation where a higher team does not have a fixture, except in the last 2 or 3 weeks of the season where promotion or relegation is on the line.*

*Adding the phrase "the majority of matches" rather than all matches, strengthens the rule.*

*Adding that in these circumstances, no player shall play down more than 3 divisions, strengthens the rule.*

*By removing the clause that "This shall not apply to fixtures up until the first Saturday in June" the rule is both simplified (this is the biggest cause of confusion) and strengthened. Near in mind that this part of the rule only applies in very limited circumstances. Players*



can still “FIND THEIR LEVEL” under Rule 5.3.4.1 when all teams have a fixture on any Saturday before the end of August.

## **⑫ Proposal from Clumber Park CC – ‘Give Players More Choice’ Invitational Proposal**

**NOT VOTED ON  
(NO SECONDER)**

*The player survey highlighted that different players want different formats and start times. This proposal would like to ask if any clubs would volunteer to trial an experiment and enter a team(s) into a stand-alone new BDCL branded as the BDCL SLAM40. Games would start at 12pm and be 40 overs in duration. The experiment would be reviewed at the end of the 2020 season at which point, if deemed successful, additional teams could request to enter a team in 2021. The aim would be to play a 20 or 22 game season as normal.*

*The experiment would give players choice and has 2 key benefits – firstly, it would be voluntary and not mandated upon any clubs i.e. all teams/players who want to carry on playing 46 over cricket can do so. Secondly, it allows those who are desperate for an earlier start and slightly fewer overs, the chance to play the format that they want also. Having a choice gives us a chance of keeping all players happy. The new format could bring a fresh new brand to the BDCL and teams entering would be encouraged to have T20 style variations on their names. As proposers, Clumber Park CC would be willing to enter one of its 3 XIs into the SLAM40 (as the Clumber Cobras) and would like to ask if any other clubs would like to join them in trialling the league for the 2020 season.*

***VOTE: In principle, would any clubs be interested in entering a team in the NDCL SLAM40 trial league.***

## ADDITIONAL INFORMATION

Revised tables for rule 3.4 NB Tables includes option for both 46 and 40 overs in other than the Championship THIS WILL BE AMENDED AFTER THE AGM WHEN THE NUMBER OF OVERS IN THE LOWER DIVISIONS IS DECIDED.

Rule 3.4.5 The number of runs required to achieve batting bonus points, when not winning the match, will be adjusted as follows (*Championship/Division 1-7*)

Scheduled Overs	1 <sup>st</sup> BBP at:	2 <sup>nd</sup> BBP at:	3 <sup>rd</sup> BBP at:	4 <sup>th</sup> BBP at:
50/46/40	140/120/100	160/140/120	180/160/140	200/180/160
49/45/39	137/117/97	157/137/117	177/157/137	197/177/157
48/44/38	134/114/94	154/134/114	174/154/134	194/174/154
47/43/37	131/111/91	151/131/111	171/151/131	191/171/151
46/42/36	128/108/88	148/128/108	168/148/128	188/168/148
45/41/35	125/105/85	145/125/105	165/145/125	185/165/145
44/40/34	122/102/82	142/122/102	162/142/122	182/162/142
43/39/33	119/99/79	139/119/99	159/139/119	179/159/139
42/38/32	116/96/76	136/116/96	156/136/116	176/156/136
41/37/31	113/93/73	133/113/93	153/133/113	173/153/133
40/36/30	110/90/70	130/110/90	150/130/110	170/150/130
39/35/29	107/87/67	127/107/87	147/127/107	167/147/127
38/34/28	104/84/64	124/104/84	144/124/104	164/144/124
37/33/27	101/81/61	121/101/81	141/121/101	161/141/121
36/32/26	98/78/58	118/98/78	138/118/98	158/138/118
35/31/25	95/75/55	115/95/75	135/115/95	155/135/115
34/30/24	92/72/52	112/92/72	132/112/92	152/132/112
33/29/23	89/69/49	109/89/69	129/109/89	149/129/109
32/28/22	86/66/46	106/86/66	126/106/86	146/126/106
31/27/21	83/63/43	103/83/63	123/103/83	143/123/103
30/26/20	80/60/40	100/80/60	120/100/80	140/120/100

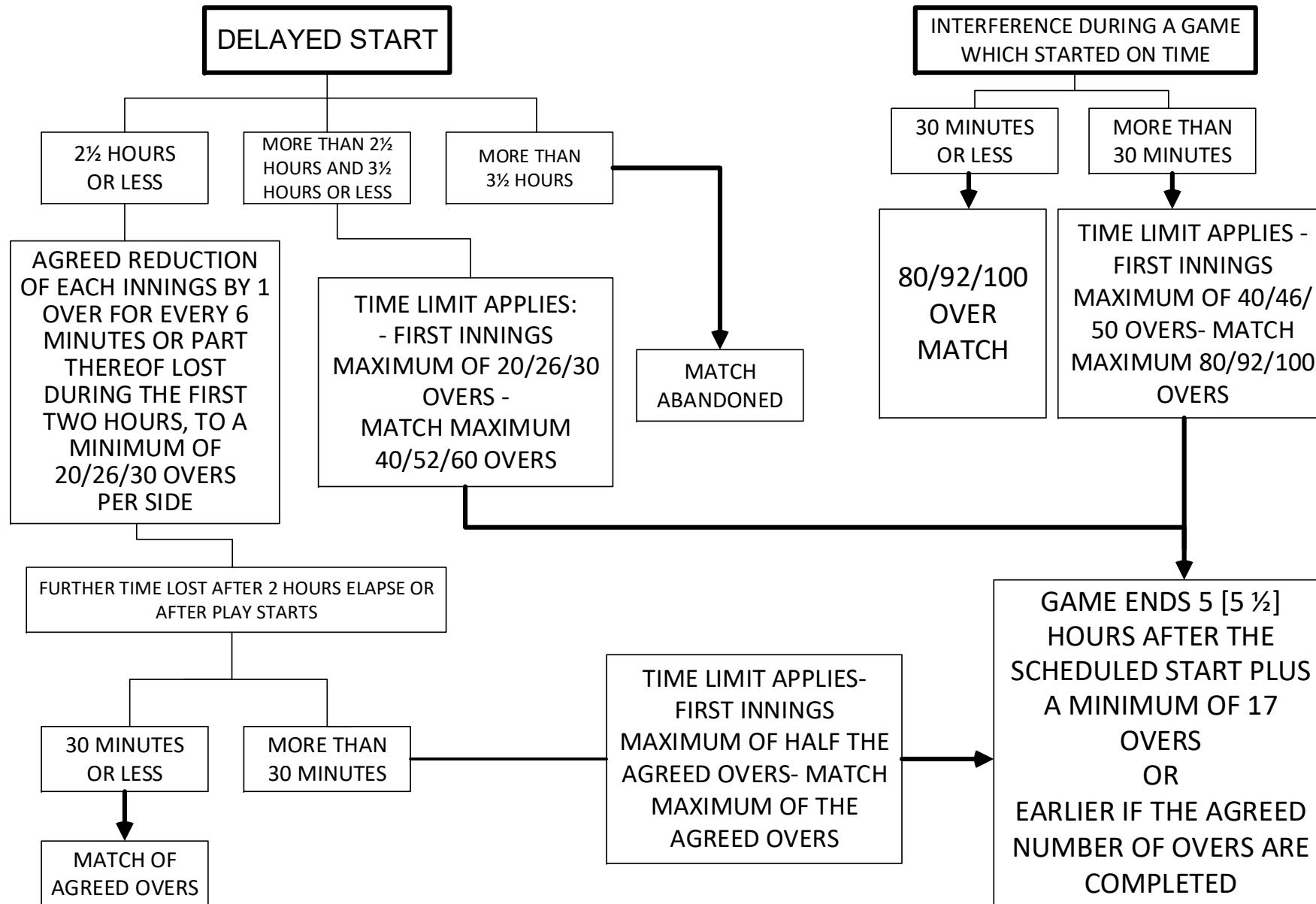
3.4.3 if the team fielding fails to bowl the required number of overs within the recalculated time allowance, the provisions in Rule 3.2.8 shall apply.

The calculations are shown as follows (*Championship/Division 1-7*)

Delay (mins)	Overs Lost	Overs Left	Overs per Team	Time allowance (length of innings)
6	2	98/90/78	49/45/39	2h 57m/2h 42m/2h 22m
12	4	96/88/76	48/44/38	2h 53m/2h 38m/2h 18m
18	6	94/86/74	47/43/37	2h 50m/2h 35m/2h 15m
24	8	92/84/72	46/42/36	2h 46m/2h 31m/2h 11m
30	10	90/82/70	45/41/35	2h 43m/2h 28m/2h 08m
36	12	88/80/68	44/40/34	2h 39m/2h 24m/2h 04m
42	14	86/78/66	43/39/33	2h 36m/2h 21m/2h 01m
48	16	84/76/64	42/38/32	2h 32m/2h 17m/1h 57m
54	18	82/74/62	41/37/31	2h 29m/2h 14m/1h 54m
60	20	80/72/60	40/36/30	2h 25m/2h 10m/1h 50m
66	22	78/70/58	39/35/29	2h 22m/2h 07m/1h 47m
72	24	76/68/56	38/34/28	2h 18m/2h 03m/1h 43m
78	26	74/66/54	37/33/27	2h 15m/2h 00m/1h 40m
84	28	72/64/52	36/32/26	2h 11m/1h 56m/1h 36m
90	30	70/62/50	35/31/25	2h 07m/1h 53m/1h 33m
96	32	68/60/48	34/30/24	2h 03m/1h 49m/1h 39m
102	34	66/58/46	33/29/23	2h 00m/1h 46m/1h 36m
108	36	64/56/44	32/28/22	1h 56m/1h 42m/1h 32m
114	38	62/54/42	31/27/21	1h 53m/1h 39m/1h 29m
120	40	60/52/40	30/26/20	1h 49m/1h 35m/1h 25m

The calculation of the time allowance with which to bowl the allocated overs is based on one over for each 3 ½ minutes, rounded up to the nearest minute where appropriate.

***See also the PDF document detailing the proposals from Clumber Park CC.***



# Agenda (4/4)



- 8. Our New President for 2020 – Alan Vollans (Anston CC)**
  - Handover of the Chain of Office
- 9. Any other business**
  - Carlton CC (New Club)



## AND FINALLY.....

- Thank you for your attendance this afternoon.
- Congratulations to all our 2019 league champions and individual trophy winners.
- Thank you to all club administrators, scorers, umpires, catering staff and ground staff for their co-operation and efforts to 'get the game on' throughout the season.
- The 2020 league structure will be finalised at the December LMC Meeting.
- The 2020 season contact details form will be distributed by e-mail to existing contacts following the AGM.
- Please advise the league secretary ASAP of any changes to key club contacts.
- Information to any changes to the cricket balls prescribed by the LMC for use in BDCL matches will be communicated to all clubs when agreement has been reached.



@bdcl\_official



# 2019 Season Honours Winners & Statistics



@bdcl\_official





# Bassetlaw & District Cricket League

## 2019 Honours – Championship Division



**Winners:** Mansfield Hosiery Mills CC

**Runners up:** Welbeck CC

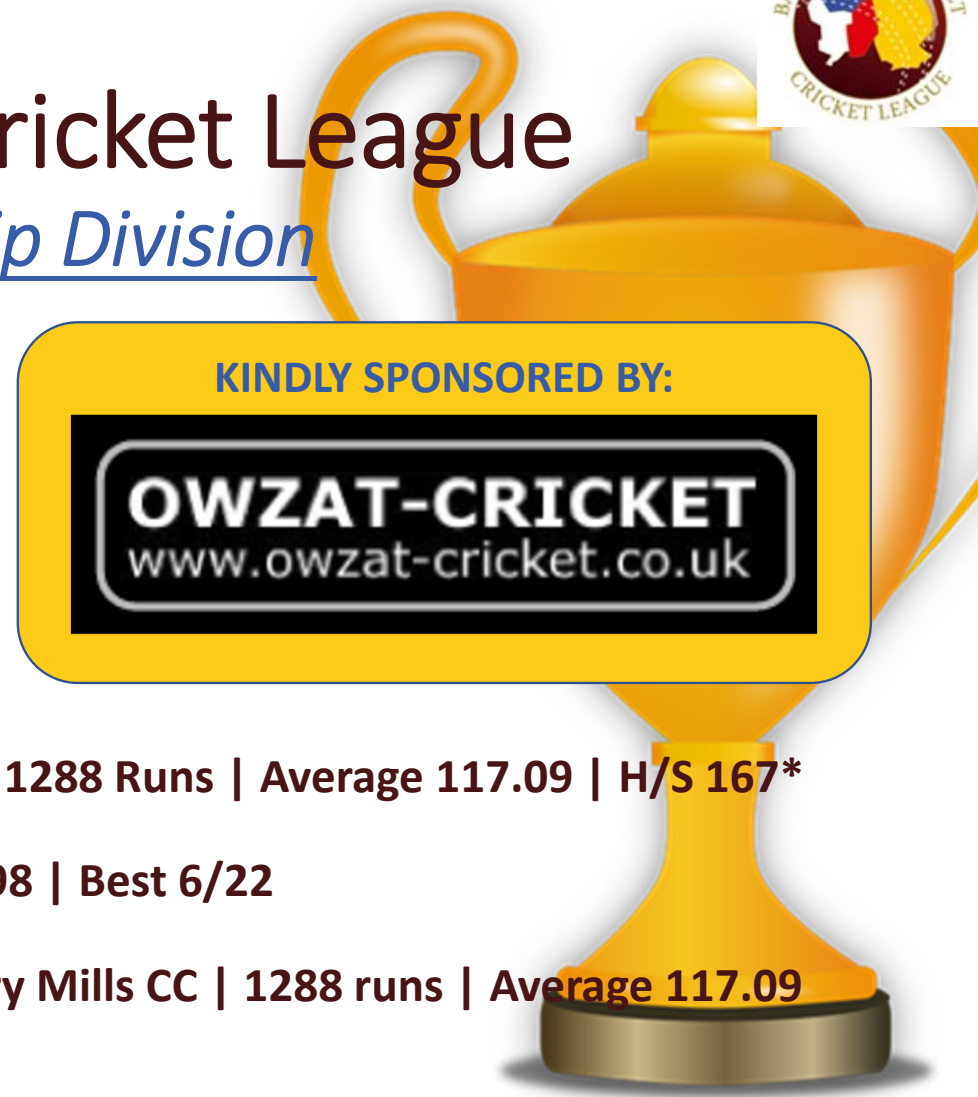
**Batting:** Anuk S Fernando | Mansfield Hosiery Mills CC | 1288 Runs | Average 117.09 | H/S 167\*

**Bowling:** David France | Cuckney CC | 42 wickets@ 11.98 | Best 6/22

**Batting Aggregate:** Anuk S Fernando | Mansfield Hosiery Mills CC | 1288 runs | Average 117.09

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# Bassetlaw & District Cricket League

## 2019 Honours – Division 1



**Winners:** Killamarsh Juniors CC

**Runners up:** Ordsall Bridon CC

**Batting:** Adam Burgess | Killamarsh Juniors CC | 940 Runs | Average 94.00 | H/S 122\*

**Bowling:** Luke Sellers | Killamarsh Juniors CC | 42 wickets @ 14.76 | Best 5/27

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# Bassetlaw & District Cricket League

## 2019 Honours – Division 2



**Winners:** Milton CC

**Runners up:** Mansfield CC

**Batting:** Thomas Antcliffe | Mansfield CC | 858 Runs | Average 85.80 | H/S 110\*

**Bowling:** Nathan Singleton | Retford CC | 59 wickets @ 8.47 | Best 7/43

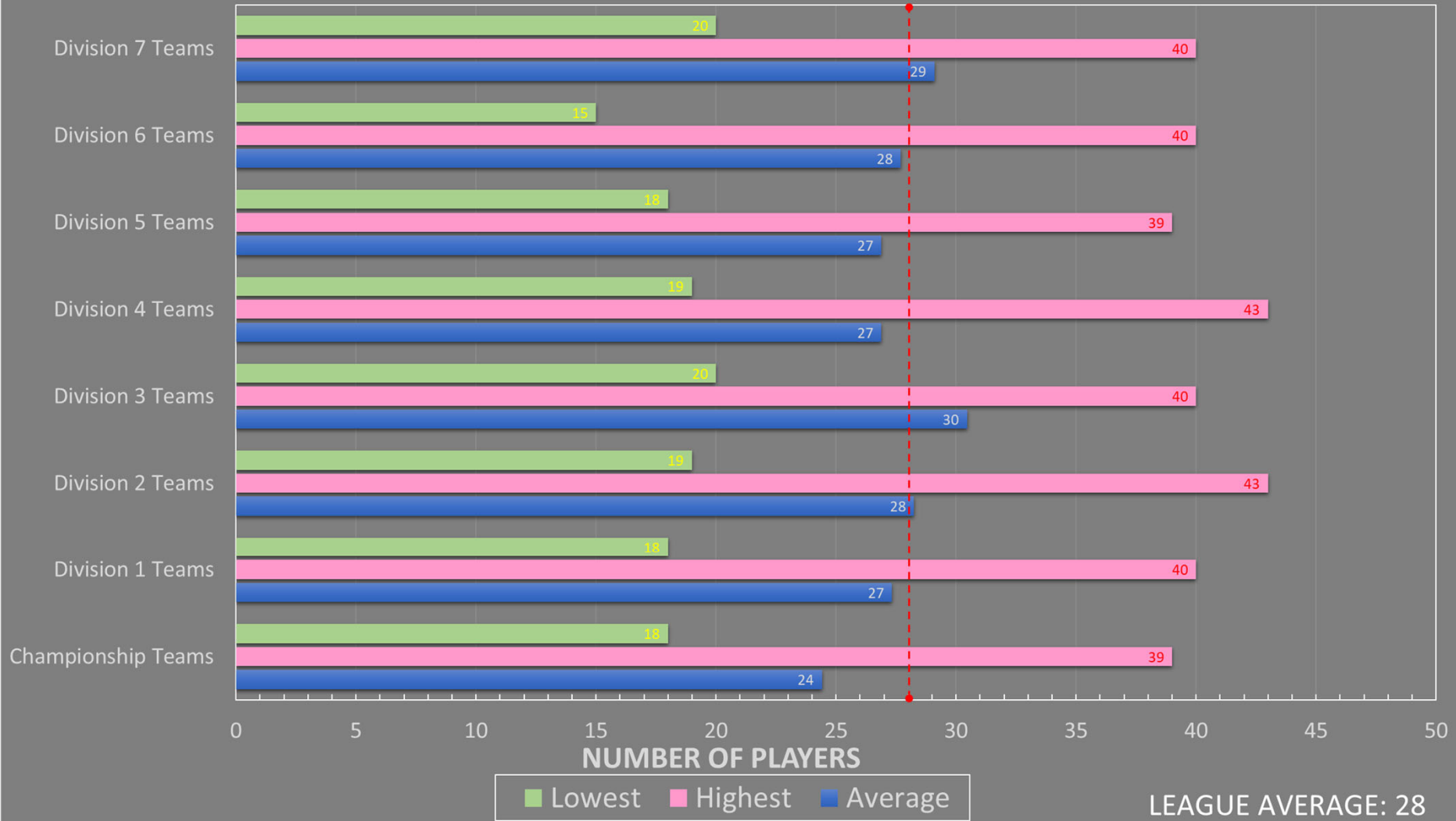
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**LWC**





## Number of players used per team 2019 By Division

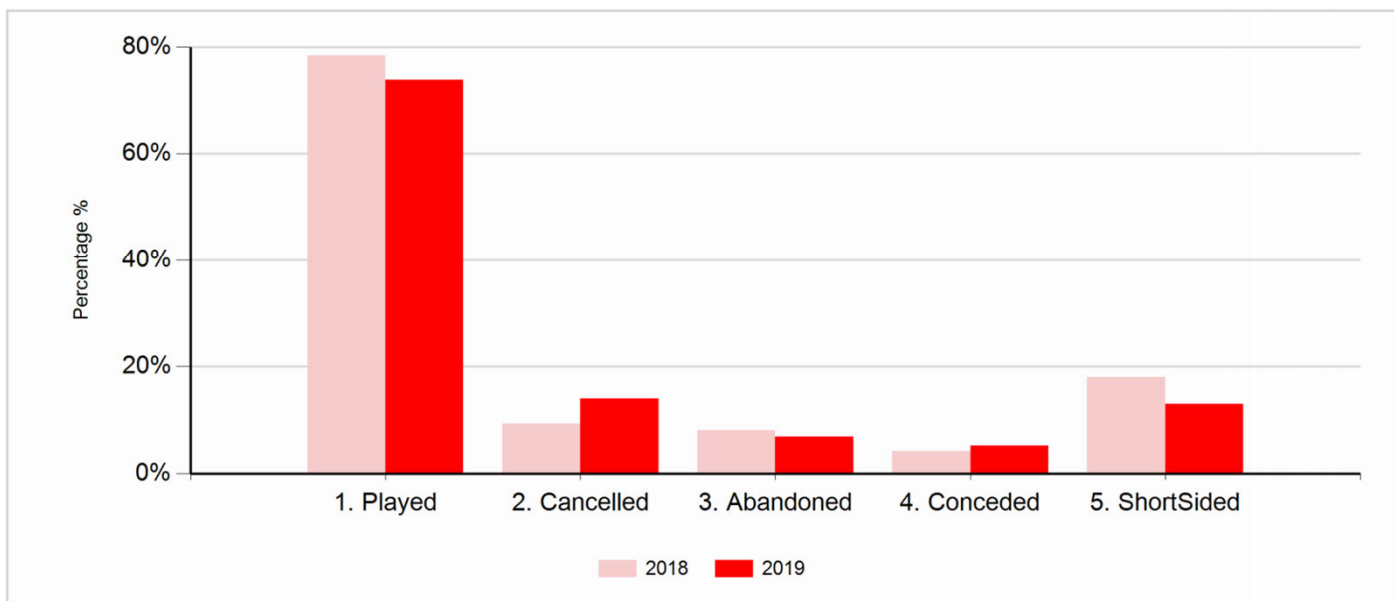


# BASSETLAW AND DISTRICT CRICKET LEAGUE

*End of Season 2019*

## HEADLINES

2018 vs 2019	Year	Completed	Played	Cancelled	Abandoned	Conceded	Short-Sided
	2019	840	74%	14%	7%	5%	13%
	2018	878	78%	9%	8%	4%	18%



Bassetlaw &  
District Cricket  
League  
2019  
STATISTICS  
ECB Data



# Forthcoming Training Courses

All courses booked at: <https://booking.ecb.co.uk>



It's your call Umpire Training: Stage 2: Edwinstowe CC & Trent Bridge  
1/8/15 March 2020. £30.00 Details – Ian Rich: 07851 442541

Club Scorer Course: Trent Bridge 26/01/20, 02/02/20, 09/02/20, 16/02/20  
£30.00 Details – Ann Cusworth: 07891 243744

Level 2 Scorers Course: Trent Bridge 28/03/20, 10.00 – 16.00 hrs.  
£30.00 Details – Ann Cusworth: 07891 243744

Child Welfare: Safe Hands: Edwinstowe CC 5 February 2020  
Safeguarding & Protecting Children: TBA (Details to be circulated when known)





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# Bassetlaw & District Cricket League – 2019 Annual General Meeting Attendance Register



Date	Sunday 24-11-2019	Time	14:30 hrs	Venue	Cuckney CC
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PLEASE PRINT NAME CLEARLY

CLUB	REPRESENTATIVE 1	REPRESENTATIVE 2	REPRESENTATIVE 3
Farnsfield CC	RAUL DELANEY		
Glapwell Colliery CC	JOHN RITCHIE		
Grassmoor Works CC	C Dawes	I BRADLEY	
Harthill CC	A Rossington		
Killamarsh Juniors CC	ADAM BURGER	CARL BENNETT	
Kiveton Park Colliery CC	IAN CLARK		
Langwith CC	MARK WAKELING	LEE RODGERS	
Lea & Roses CC	NICHOLAS LOWERY		
Mansfield CC	<del>XXXXXXXXXX</del>		
Mansfield Hosiery Mills CC	DEREK SMALLWOOD		
Milton CC	ANDREA HILLMAN		E Venables
Misterton CC	P. Snow		
Nomads CC	A. Bunting		

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# Bassetlaw & District Cricket League – 2019 Annual General Meeting Attendance Register



Date	Sunday 24-11-2019	Time	14:30 hrs	Venue	Cuckney CC
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PLEASE PRINT NAME CLEARLY

CLUB	REPRESENTATIVE 1	REPRESENTATIVE 2	REPRESENTATIVE 3
Anston CC	JANET KING	MARTIN KING	A Vollons
Aston Hall CC			
Bawtry CC	Steve Blewborn		
Blidworth Colliery Welfare CC	Amy SPENCE		
Blyth CC	Amy Coates	Jack Tiers	
Carlton CC	Steve BROWN	Paul Ridsdale	
Cavaliers & Carrington CC			
Clipstone & Bilsthorpe CC	A Holt		
Clumber Park CC	<del>A Holt</del> Mr Beard	Mark Sean	
Cuckney CC	RICHARD BOSTOCK	ADIE CHEETHAM	
East Drayton Sports CC	John Bingham	Leon Bingham	J. V. Bingham
Edwinstowe CC	MANDY ELLIS		
Everton CC	CHRIS WOODS		

10  
  
 NO VOTE



# Bassetlaw & District Cricket League – 2019 Annual General Meeting Attendance Register



Date	Sunday 24-11-2019	Time	14:30 hrs	Venue	Cuckney CC
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**PLEASE PRINT NAME CLEARLY**

CLUB	REPRESENTATIVE 1	REPRESENTATIVE 2	REPRESENTATIVE 3
North Wheatley & Leverton CC	PETE WOOD		
Notts & Arnold Amateurs CC	D. Walter.		
Ordsall Bridon CC	G. Jones		
Papplewick & Linby CC	S Roberts		
Retford CC			
Rockware CC	Ioannis Tsibechou		
Sherwood Colliery CC	RICHARD CAULTON		
Shirebrook CC	MARK WARRINER		
Teversal CC	ANDY GAGGON		
Thoresby Colliery CC	Jan Halfpenny	M Cheshire	
Thoresby Park CC	M Cuthbert		
Todwick CC	Chalk		

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# Bassetlaw & District Cricket League – 2019 Annual General Meeting

## Attendance Register



Date	Sunday 24-11-2019	Time	14:30 hrs	Venue	Cuckney CC
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PLEASE PRINT NAME CLEARLY

CLUB	REPRESENTATIVE 1	REPRESENTATIVE 2	REPRESENTATIVE 3
Wadworth & Harworth CC			
Waleswood Sports CC			
Welbeck CC	D Walker	B. Vanni	
Whitwell CC			
Wiseton CC	R. WYLES		
Woodsetts Community CC	LAURA KEETLEY	STEVE DYE	
Worksop CC	Tim Smith	Tim Smith	

4 Missing  
 Aclon Hall  
 Poulton and Carrington  
 Mansfield  
 Relford

40 Clubs in ATTENDANCE

12 Clubs represented by a  
 Current Player