



Official Handbook

2021

www.bdcl.org.uk

The Bassetlaw & District Cricket League

Shaded Areas denote additions or amendments from the previous publication.

All subscriptions and sanctions determined by the League Management Committee are reviewed on a yearly basis and shown in Document H.

Constitution

1 Name

This combination shall be known as the Bassetlaw & District Cricket League.

2 Purpose

To foster and promote participation in the sport of Cricket within the Bassetlaw Community. To organise cricket clubs who wish to participate into an appropriate number of Divisions plus Cup Competitions and to manage these competitions and arrangements.

3 Affiliation

- 3.1 The League requires that all clubs playing in the Bassetlaw & District Cricket League are affiliated to the England and Wales Cricket Board through a primary affiliation to the County Cricket Board in which they reside. Clubs which reside outside of Nottinghamshire can secure a secondary affiliation to the Recreational Cricket Advisory Group on a purely voluntary basis.
- 3.2 The League requires that its member clubs shall ensure that members abide by the Laws of Cricket and playing, and non-playing members abide by the League's Code of Conduct which incorporates the Spirit of Cricket.
- 3.3 The League requires that all its member clubs shall adopt and implement the ECB 'Safe Hands – Cricket's Policy for Safeguarding Children' and any future versions of the policy.
- 3.4 The League requires that all its member clubs shall adopt and implement the ECB Cricket Equality Policy and any future versions of this policy.

4 Membership

- 4.1 Applications from clubs desiring admission to the League must be in writing and received by the League Secretary by the last day of September in the year preceding that in which they wish to take part.

Applications from existing clubs desiring admission of additional teams to the League must be in writing and received by the League Secretary by the last day of October in the year preceding that in which they wish to take part.

- 4.2 Before a club is accepted into the League the League Management Committee will need to be satisfied with its status, facilities, and ability to provide active Umpires as per Rule 12.15, Document B. A member of the League Management Committee will inspect the facilities before acceptance.

The League Management Committee will decide to which Division of the League an applicant club will be admitted having considered the above criteria.

- 4.3 Clubs wishing to resign from the League, or any Division of the League shall give notice in writing to the League Secretary by the last day in October.

- 4.4 Clubs and individual teams resigning during the season shall be fined as determined by the League Management Committee.

For the avoidance of doubt, the season is judged to have begun after the publication of the fixtures.

- 4.5 The League Management Committee reserves the right to ask any club to resign if, in its opinion, the general conduct or appointments of such a club do not satisfy the requirements of the League. Fourteen days' notice of a complaint must be given in writing to the Secretary of the club affected.

- 4.6 Any club ceasing to be a member of the League shall at once forfeit any rights to participate in the assets of the League.

5 Finance

- 5.1 The BDCL is a not-for-profit organisation and subject to these Rules, the League Management Committee shall have the responsibility for the management of all its funds, property, and affairs.

- 5.2 The funds of the League shall be dealt with by and through an account with a bank in the name of the League. The League Chair, League Secretary and League Treasurer shall be authorised signatories.

- 5.3 The financial year shall end on 30th November, after which the accounts shall be inspected by an Independent Examiner who shall be elected at the Annual General Meeting.

- 5.4 The entrance fee for any newly admitted club shall be determined by the League Management Committee.
- 5.5 The yearly subscription from each club shall be determined by the League Management Committee.
- 5.6 If the income from subscriptions is insufficient to meet League expenses, a further levy may be made on each club.
- 5.7 Honoraria, if any, to be paid to any individuals shall be agreed annually by the League Management Committee.

6 Officers

- 6.1 The officers of the League shall consist of The President, Vice-President, Chair, Secretary, Treasurer, Match Administrator, Statistician, and the Umpires Appointment Secretary, all of whom, except for the President and Vice-President, shall be elected at the Annual General Meeting.
- 6.2 The President and Vice-President shall be elected by the League Management Committee and during the year of office and for one year thereafter shall be entitled to serve on the League Management Committee.
- 6.3 Life Members and Life Vice-Presidents may be elected by the League Management Committee in recognition of past services to the League, the former being entitled to attend meetings of the League Management Committee.
- 6.4 A Handbook Editor, an Independent Examiner, a Lead Sponsorship Officer, and a Press/Advertising Officer shall be appointed by the League Management Committee from its own elected members or by co-opting non-voting officers.

7 General Meetings

- 7.1 The Annual General Meeting shall be held on the last Sunday in January each year.
- 7.2 Nominations of officers and members of the League Management Committee must be received by the League Secretary not later than 28 clear days before the date of the Annual General Meeting. If the number of nominations makes it necessary, the election of such officers and members shall be by ballot at the Annual General Meeting.

- 7.3 Proposals for alterations to these rules to be considered at the Annual General Meeting must be received by the League Secretary not later than 28 clear days before the date of the Annual General Meeting. Proposals for such alterations may also be made by the League Management Committee and the Bassetlaw & District Umpires Association.
- 7.4 Ten clear days' notice of the Annual General Meeting, which will include nominations of officers and members of the League Management Committee and proposals for alterations to these rules, shall be forwarded to each club.
- 7.5 Not more than two representatives of each Member Club shall attend the Annual General Meeting, only one of whom shall be entitled to vote on all issues generally transacted at such a meeting.
- 7.6 The President, or Immediate Past President, or if both these officers shall be absent, a deputy appointed by the meeting shall preside at an AGM and shall have a casting vote.
- 7.7 If it is thought desirable that only certain Member Clubs should vote on a certain matter, this restriction shall only be permitted with the specific consent of the Annual General Meeting.
- 7.8 Any club failing to be represented at the Annual General Meeting shall receive a sanction as determined by the League Management Committee.
- 7.9 If after the election of the members of the League Management Committee at the Annual General Meeting any alterations duly made under Rule 7.3 at the same Annual General Meeting affect the constitution of the League Management Committee, then these alterations will take effect from the date of the next Annual General Meeting unless an Extraordinary General Meeting is called under Rule 7.11 to authorise an earlier implementation.
- 7.10 All competitions will be played under the rules approved by the Annual General Meeting.
- 7.11 The rules applicable to the Annual General Meeting, except for Rule 7.1, shall also apply to an Extraordinary General Meeting whenever such a meeting is convened.

8 League Management Committee

- 8.1 Subject to these Rules, the League Management Committee shall have the responsibility for the management of the League, its funds, property, and affairs.
- 8.2 The League shall be governed by the League Management Committee consisting of the officers named in Rules 6.1 and 6.3 and thirteen representatives from all clubs in the League who shall be elected at the Annual General Meeting. One representative of the Bassetlaw & District Umpires Association appointed by that Association and one representative of the Recreational Cricket Advisory Group, shall serve on this Committee.
- 8.3 Not more than one representative from any one club shall serve on this Committee, except for the officers named in Rules 6.1 and 6.3.
- 8.4 Nine members shall form a quorum.
- 8.5 At least four clear days' notice of such meetings shall be given.
- 8.6 Members of this Committee shall not be allowed to vote on questions arising out of matters in which their clubs are concerned.
- 8.7 Travelling expenses of members of this Committee, over and above those expected in the normal course of their duties, shall be paid by the League.
- 8.8 Any member of the League Management Committee failing to attend two consecutive meetings without reasonable cause shall forfeit his seat which shall be filled by the Committee at the next meeting. The member so appointed shall hold office only until the next Annual General Meeting.
- 8.9 The League Management Committee may appoint such sub-committees as they may from time to time consider necessary.
- 8.10 A Vice-Chair shall be appointed by the League Management Committee from amongst their numbers at the first Committee meeting after the Annual General Meeting.
- 8.11 The Chair, or in his absence the Vice-Chair, or if both are absent, a deputy appointed by the League Management Committee shall preside at all League Management Committee Meetings and shall have a casting vote.
- 8.12 The League Management Committee will meet, unless otherwise communicated, on each second Tuesday of the month.

9 Trophies

- 9.1 Each winning club shall be responsible for the insurance of the trophy it holds during the ensuing twelve months. Clubs will be advised of the value of each trophy for insurance purposes.
- 9.2 Each trophy must be returned in clean condition to the Appointed League Engraver not later than the date requested by the Awards Manager in each year. Each club failing to observe this rule shall receive a sanction as determined by the League Management Committee.

10 Return of Circulated Documents

Documents distributed by the League Secretary or other League Management Committee members by online forms/e-mail and/or post should be returned by the timescales provided.

Failure by a club to return a circulated document related to the administration of the League by the due date shall receive a sanction as determined by the League Management Committee.

11 Fines

Clubs will have 14 days in which to pay any fines issued by the League Treasurer. Any club failing to comply shall receive a further fine as determined by the League Management Committee.

12 Winding-up

- 12.1 The members may vote to wind up the League at a properly convened Annual General Meeting or Extraordinary General Meeting. Three quarters of all member clubs shall form a quorum.
- 12.2 The League Management Committee will be responsible for the orderly winding up of the League's affairs.
- 12.3 After settling all liabilities of the League, the League Management Committee shall dispose of the net assets remaining to the Recreational Cricket Advisory Group.

The Bassetlaw & District Cricket League

Shaded Areas denote additions or amendments from the previous publication.

All subscriptions and sanctions determined by the League Management Committee are reviewed on a yearly basis and shown in Document H.

The email address for the Match Administrator is match.admin@bdcl.org.uk.

Generic Rules

1 Insurance

- 1.1 Each club is strongly recommended to ensure that it has Public Liability, including employer's Liability, Insurance cover for a minimum of £2,000,000.
- 1.2 Clubmark Accredited Clubs, or those wishing to gain Clubmark Accreditation, will need to possess the minimum amount as specified by the ECB.

2 Ground Criteria

- 2.1 Clubs wishing to participate in the Championship Division of the League, must adhere to the following ten requirements, which must be in place by the last day of November in the year/season in which the right to promotion to the Championship has been earned:
 - i. The outfield shall be flat with the grass cut short. The minimum distance to all boundaries should be 35 yards (32 metres).
 - ii. There should be sightscreens at each end of effective height and width. They should be clean and white (or eggshell blue).
 - iii. Boundaries to be clearly defined with a continuous rope or white line.
 - iv. A competent scorer should be available for all matches. The scoring accommodation should be separate, with a manual or electronic system accessible to the scorers.
 - v. Ground equipment and requirements should consist of light and heavy rollers; wheel-on or sheet covers; correct marking of pitches; re-marking of lines between innings; sawdust available.
 - vi. Where possible dressing rooms should be adjacent to the playing area, lockable, clean, and decorated, of suitable size (100 ft². (9.3m²) minimum), with sufficient seating to accommodate both teams. Wash hand-basins and mirrors should also be available.

- vii. Ladies' and Gents' toilets should be available. They should be clean, convenient and contain hand-basins and towels.
 - viii. The umpires' room should be separate and secure with sufficient clothes hanging facilities.
 - ix. Club facilities should comply where possible with current Health and Food regulations.
 - x. A first-aid kit should be available.
- 2.2 Should the ten requirements as stated above not be fulfilled by the date stated, promotion to the Championship will not be accepted by the League Management Committee.

3 The Pitch

- 3.1 The pitch must be properly prepared before the toss and shall not be changed during the match unless it becomes unfit for play, and then only with the consent of both Captains.
- 3.2 No match may be played on an artificial pitch.
- 3.3 The wickets should be pitched so that the centre of each stump is in line with the back edge of the bowling crease.
- 3.4 Dots should be placed on either side of the pitch, in line with the return creases and 5ft (1.52m), in front of the popping creases, to indicate the start of the danger area of the bowler's follow through.
- 3.5 Marks should be placed on the bowling crease, 1ft (0.3m) either side of the middle stump, to indicate, in conjunction with Rule 8.1.4, the restricted area.
- 3.6 Prior to the toss of the coin the Captain of the home team should indicate to his opposite number the roller(s) available for use between innings.
- 3.7 Between innings the ends of the pitch must be swept, and the creases re-marked as required.

4 The Square

Adequate repair of bowler's foot holes on used pitches should be carried out during the preparation of the ground.

5 Boundaries

- 5.1 The boundaries on all grounds must have a boundary line clearly defined with a rope or a white line and plastic markers for extra visibility.
Metal or wooden stakes are not allowed due to the possible risk of injury to a fielder through their use.

- 5.2 No part of any sightscreen should be within the field of play.
To comply with the MCC Laws of Cricket 2017, a rope should be placed on the ground around a sightscreen, with sufficient space to allow for the movement of over and around bowling actions, where an obstruction prevents the sightscreen being positioned outside the normal boundary line.
- 5.3 Where the frequent movement of a sightscreen is required the batting side should provide the necessary persons to achieve this with the minimum of delay.
- 5.4 Boundary hits shall count as four runs, except for a ball hit full pitch on to, or clear of, the boundary line shall count six runs, unless otherwise mutually agreed by the Captains before the commencement of play.

6 Hospitality

- 6.1 Changing facilities, preferably separate from the players' dressing rooms, should be available for the Umpires and should be secure, clean, and tidy.
Clean white coats should be available.
- 6.2 Each club must have adequate sanitary accommodation on the ground and a complete first-aid kit available in the pavilion.
- 6.3 No teas are to be provided. All players and officials shall provide their own sustenance. Hot and cold drinks should be available for players and officials, as required.

7 Clothing

No players shall be allowed to play unless they are wearing recognised white cricket clothing.

8 Match Balls

- 8.1 All match balls will be stamped with the BDCL logo and must be purchased through League arrangements as communicated. Each club shall provide its own balls for use when fielding.

For League games played in the Championship, the match ball shall be new and must be:

- Reader Special County Imperial Crown
- Reader Sovereign

For all other matches, the match ball may not be new and must be one of the following:

- Reader Special County Imperial Crown
- Reader Sovereign
- Reader County Match

8.2 The balls (match and spare) to be used must be submitted to and approved by the Umpires and Captains before the toss of the coin when indication shall be given as to which is the first ball.

In all Divisions, the spare ball must not be new.

8.3 If and when the spare or any subsequent ball(s) are brought into play, they shall be brought into play in their present condition.

9 Fixtures

9.1 All fixtures shall be played on the appointed date, as arranged, and published by the League Management Committee.

9.2 A club's league fixtures will take precedence over any other match.

9.3 The League Management Committee will publish the provisional League Fixtures to all clubs by the end of December each year. A consultation period of 14 days will then follow whereby amendments may be made.

Clubs are to be reminded not to publicise or share the provisional League Fixtures as any amendment can affect multiple clubs.

After the consultation period has elapsed, the Final Fixtures will be made available to Clubs via email and published via the BDCL ECB Play-Cricket website.

9.4 Fixtures shall be made for each Saturday between late April and mid-September. Bank Holidays during the season shall be used as required.

9.5 Where, for any reason, there are more than twelve teams in a Division, the clubs in that Division shall be balloted to ascertain whether each team should play each other twice, both home and away, or should fulfil a reduced programme of fixtures arranged by the Fixture Secretary. Should a ballot be tied, the League Management Committee shall decide on the number of fixtures to be arranged.

9.6 Any request for a change of fixture after the publication of the fixtures, must be submitted in writing to the Match Administrator not less than ten days before the date of the proposed change. Such changes must have the sanction of the League Management Committee who will only allow them in exceptional circumstances.

- 9.7 The League Secretary will notify clubs of dates on which a Representative XI may be required. No player selected to play for the League in a representative match will be allowed to play in any competition within the League's jurisdiction on the day of that match without the express permission of the League Management Committee.

10 Cancellation of Matches

- 10.1 A cancellation due to adverse playing conditions may be made by the home club only with the verbal agreement of the away club (email and text messages should not be used).

If the away team do not agree to the cancellation and wish to travel, both teams **must** regard the game as being 'on and to be played' and the umpires will then make their usual decisions at the start of the game as to whether play should begin in keeping with League Rules and the Laws of the game. If no umpires are present, Rule 10.5 applies.

- 10.2 No such cancellation shall be made 3 hours prior to the scheduled start time.

Failure by the home club to contact the away club to seek agreement that the game is cancelled due to adverse playing conditions, and the away team arrive at the ground believing the game is to be played, shall receive a sanction as determined by the League Management Committee.

- 10.3 All such cancellations must be agreed by the two clubs and the appointed Umpires informed not later than 2 hours before the scheduled start time.

Unless a match is cancelled under this rule, the home team visiting team shall be responsible for any expenses incurred by the home club.

- 10.4 If the away team has travelled, the appointed Umpires shall assess the ground conditions and allow play to commence unless it is deemed dangerous. The Umpires shall be the sole authority in such matters. Should there be no appointed Umpires the Captains shall have sole authority. If the Captains disagree, the match shall be cancelled, and the League Secretary notified.

- 10.5 Any club failing to fulfil a League engagement will face a sanction as decided by the League Management Committee.

- 10.6 All fines collected under Rule 10.5 shall be paid to the non-offending club as a reduction in subscriptions for the following season.

- 10.7 If in the opinion of the League Management Committee, undue advantage is taken of this rule by any club, it shall deal with it according to its discretion.

- 10.8 Any team which, having arrived at the ground along with the opposition and the officials, that either refuses to play or concedes the game, shall be referred to the League Management Committee. The minimum sanction will be that as under Rule 10.5.

11 Match Team Cards

- 11.1 Each side must complete the Match Team Card before the start of the match identifying any player in the U13, U15 or U19 age groups. This requirement also covers any young player taking the field as a substitute fielder.
- 11.2 The Match Team Card must be left with the scorers during the game.

12 Umpires

League umpires will be following the regulations, laid down by the MCC, which came into effect in October 2017.

- 12.1 The use of light meters is not permitted.
- 12.2 The BDUA, of which each League Umpire shall be a member, shall maintain a panel of Umpires to which any competent person, whether associated with a member club or not, may be appointed.
- 12.3 Neutral Umpires shall officiate in all matches.
- 12.4 The BDUA shall appoint Umpires from their panel to officiate in all BDCL matches. The appointments will be made by the Umpires' Appointments Secretary.

Appointments will be communicated to all Umpires individually, and to all clubs, via email.

All appointments listed are subject to change at the discretion of the Umpires' Appointments Secretary.

- 12.5 Should any Umpire be unable to accept his appointment he must immediately notify the clubs and the Umpires' Appointments Secretary who shall appoint a substitute or advise otherwise. Except in extreme and unavoidable circumstances, the Umpires' Appointments Secretary must be informed no later than 3 hours prior to the scheduled start of play.
- 12.6 In the event of an Umpire failing to keep his appointment, the home Club Secretary must at once inform the Umpires' Appointment Secretary.
- 12.7 In the event of the appointed Umpire(s) failing to attend the match, or no Umpires appointed, the Captain of the batting side shall use his best endeavours to appoint substitute Umpires who are senior players. If this is not possible, then the Captain shall use best endeavours to ensure that juniors stand as Umpire at the striker's end only.
- 12.8 League appointed Umpire(s) have full responsibility and sole authority for the conduct of the game and in deciding whether a game should start, be stopped, or re-started due to unsatisfactory condition of the ground, weather, or light.

- 12.9 If no Umpire (or substitute) is available, Captains take full responsibility and sole authority for the conduct of the game. In deciding whether a game should start, be stopped, or re-started due to unsatisfactory conditions of the ground, weather or light, every attempt should be made to reach an agreement. Bearing in mind that the safety of players is paramount, should an accident occur which is due to unsatisfactory conditions, then the Captain could be held liable. When in doubt, or if the Captains disagree, then play should not take place. Captains are encouraged to report incidents where the actions of players in terms of their behaviour, language and/or conduct is such, that it is felt that the relevant players should be reported to the League Management Committee under its Code of Conduct.
- 12.10 All Umpire(s) expenses, shall be paid by the away club if, due to the condition of the ground, no play is possible, and that club has insisted on travelling against the advice of the home club.
- 12.11 In the event of a match being cancelled in accordance with Rule 10.1, but the appointed Umpires, not having been told of the cancellation, arrive at the ground in time for the scheduled start time, they shall be paid full match expenses by the home club.
- 12.12 There shall be an annual review of the Umpires expenses, carried out by a group constituted by members of the League Management Committee and the BDUA, the findings of which shall be binding.
- 12.13 Any club wishing to join the BDCL, shall provide one Umpire for each team it wishes to enter the League. All such Umpires should be acceptable to the BDUA and should not be drawn from the existing pool of Umpires.
- The League Management Committee appeals to all existing clubs to make every effort to provide at least one Umpire for each team entered in the League.**
- 12.14 Ground conditions, and especially pitches, shall be confidentially assessed by the umpires in consultation who shall submit a report to the League Secretary at their discretion.

13 Scorers & Scoreboard

- 13.1 For all Divisions and under normal circumstances, the scorer should not be a player in the match. However, if no scorer be available, then the scoring duties should be completed by a player in the match from the side batting.
- 13.2 The scorers must accept the umpire's signals and instructions and, though it is no part of their duty to dictate to the umpires, mutual consultation to clear up doubtful points is, always, permissible, and welcome.
- 13.3 The scorers must document the bowler's name if the batsman is out bowled, caught, stumped, leg before wicket or hit wicket.

The scorers must document the fielder's name if the batsman is out caught, stumped, or run out.

- 13.4 After the match and prior to the teams departing the ground it is incumbent upon the two captains to ensure that the scorebook is completed correctly with all the necessary information to comply with Rule 16.
- 13.5 It shall be the responsibility of the batting side to ascertain the details of the score, wickets, and overs from the scorers and to see that the scoreboard is brought up to date with this information at least at the end of every over – if no official means of updating the scoreboard is in place.
- 13.6 The target score for the end of the current over should be displayed on or close to the scoreboard, or if not possible relayed verbally to the batting side. This should be updated immediately at the fall of any wickets that occur mid over.
- 13.7 The scoreboard must always be unobstructed.

14 Late Start & Absent Players

- 14.1 In the event of a late start, notwithstanding Rule 16, Document F or Rule 18, Document G, the Umpires must intimate to the Captain(s) of the offending team(s) that a complaint will be made to the League Secretary. In the event of no umpires being present, the Captain(s) should make the complaint.

Teams unable to start at the scheduled time shall receive a sanction as determined by the League Management Committee.

- 14.2 A minimum of 7 players per side must be present before a game can start. If 8 players are not present within one hour after the scheduled start, the game shall be called off and the Umpire(s) shall report the fact to the League Management Committee. In the event of no umpires being present, the Captain(s) should make the report.
- 14.3 If, at the toss of the coin, a player or players have not arrived at the ground the Captain should inform his opposite numbers and the Umpires giving the name of any missing player, who may not therefore be changed without the consent of the opposing Captain.

15 Personnel

- 15.1 An incoming batsman should pass an outgoing batsman on the field of play.
- 15.2 In the case of illness or injury during the game a substitute, or a runner, is allowed of right, and at the discretion of the Umpires for other wholly acceptable reasons.

It is a sporting gesture for the batting side to offer a substitute to the fielding side when the latter has nobody available.

16 Notification of Results

Should a fixture be played at a neutral venue, the winners of the match will be deemed the home side.

It is the responsibility of both Captains to ensure that the home team has all the information required to comply with this rule.

- 16.1 All results must be entered on to the BDCL ECB Play-Cricket Website on the day of the match.

The home side has the full responsibility for the submission and correctness of the result.

Failure to submit will result in a sanction as determined by the League Management Committee.

- 16.2 A photograph of the Match team card must be emailed to the Match Administrator on the day of the match.

The home side has the full responsibility for the submission of the photograph of the match team card.

Failure to submit will result in a sanction as determined by the League Management Committee.

- 16.3 When a match is not scored via the ECB's Play Cricket Scorer, sufficient photographs of the scorebook, to show both innings, must be emailed to the Match Administrator on the day of the match.

The home side has the full responsibility to submit the photographs of the scorebook.

Failure to submit will result in a sanction as determined by the League Management Committee.

- 16.4 All scorecards must be entered onto the BDCL ECB Play-Cricket Website by Midnight of the Tuesday following the match.

Scorecards are to be fully entered with no errors, to include all participating players and the names of players involved with catches, stumpings and run outs. Details as to who won the toss, the Captain and the wicketkeeper must also be listed.

The names of all umpires and scorers (whether official or club supplied) are to be added to the summary page so that they appear on the scorecard.

The home team should ensure that all the details to ensure the validity of the submission of the scorecards is received from the away team. The away team should ensure all the required details to ensure the validity of the submission of the scorecard is provided to the home team.

The home side has the full responsibility for the submission of the scorecard.

Failure to submit will result in a sanction as determined by the League Management Committee.

- 16.5 It is the responsibility of both teams to ensure the correctness of the scorecard, and that the scorecard submitted contains no errors, or unregistered players. Failure to ensure the correctness of the submitted scorecard will result in a sanction as determined by the League Management Committee.
- 16.6 Any issues submitting any of the above must be communicated to the Match Administrator, by email, and before the published deadline for advice and investigation. This is to include any information required to populate any missing information.
- 16.7 In addition to the sanctions under Rules 16.1 to 16.5, failure to further comply with any part of this rule, longstanding issues and persistent offenders will result in further sanctions determined by the League Management Committee.

17 Net Run Rate/Average Net Run Rate

- 17.1 A team's net run rate is calculated by deducting from the average runs per over scored by that team in the match, the average runs per over scored against that team in the match.

In the event of a team being all out in less than its full quota of overs, the calculation of its net run rate shall be based on the full quota of overs to which it would have been entitled and not on the number of overs in which the team was dismissed.

- 17.2 Only those matches where results are achieved will count for the purpose of a team's net run rate calculations.
- 17.3 A team's average net run rate is calculated by averaging a team's net run rate in all matches over the course of the season.

18 Trophies

- 18.1 The following trophies shall be awarded to the League Divisional Champions of the respective Divisions at the end of the season, where applicable:

| | |
|---------------------------------|--------------|
| The Worksop Guardian Cup | Championship |
| The Cliff Willmott Cup | Division 1 |
| The Wigmore Excelsior Cup | Division 2 |
| The John Hall Cup | Division 3 |
| The Bassetlaw Umpires' Cup | Division 4 |
| The Harry A. Spencer Shield | Division 5 |
| The General Refractories Shield | Division 6 |
| The Steetley Works Cup | Division 7 |

- 18.2 The John J. Mallen Trophy will be awarded to the winner of the John J. Mallen t20 Cup Competition.

19 Individual Awards

The following awards will be awarded annually, where applicable:

19.1 Divisional Batting Awards

| | |
|--------------|------------------------------|
| Championship | The Wilfred Stocks Award |
| Division 1 | The Getcliffe Memorial Award |
| Division 2 | The Eric Martin Award |
| Division 3 | The Mike Smedley Award |
| Division 4 | The John Loates Award |
| Division 5 | The Bassetlaw Council Award |
| Division 6 | The Graham Tune Award |
| Division 7 | The George Raynes Award |

19.2 Divisional Bowling Awards

| | |
|--------------|----------------------------|
| Championship | The Jack Baddiley Award |
| Division 1 | The Jack Sales Award |
| Division 2 | The David French Award |
| Division 3 | The Les Jackson Award |
| Division 4 | The Harold Middleton Award |
| Division 5 | The David Mason Award |
| Division 6 | The Alan Bull Award |
| Division 7 | The Blackburn Award |

19.3 Championship Awards

| | |
|----------------------|-----------------------|
| Leading Run Scorer | The Fred Welham Award |
| Leading Wicket Taker | The Mike Bore Award |

19.4 Special Awards

| | |
|---------------------------------|----------------------------|
| U21 Batsman of the Year | The Fred Welham Award |
| U21 Bowler of the Year | The Mike Bore Award |
| U21 All-Rounder of the Year | The Bruce French Award |
| Best Female Cricketer | The Jenny Gunn Award |
| Wicket Keeper (most dismissals) | The Elvidge Trophy |
| Fair Play Award | The Brian Rivington Trophy |

- 19.5 The Harold Pope Trophy will be awarded to the Man of the Match in the John J. Mallen t20 Final.

- 19.6 Individual Awards for League games shall be awarded to players who fulfil the following qualifications:
- | | |
|---------|-----------------------------------------|
| Batting | 50% of the scheduled games and 400 runs |
| Bowling | 35 wickets |
- Should no player fulfil the above qualification, then the award shall be awarded to the player with the highest number of runs or the greatest number of wickets.
- 19.7 Players will qualify for the published League Averages where the following criteria are met:
- League Batting
- | | |
|-------------------------|----------|
| Championship/Division 1 | 300 runs |
| Division 2 and 3 | 250 runs |
| Divisions 4 and below | 200 runs |
- League Bowling
- | | |
|---------------|------------|
| All Divisions | 20 wickets |
|---------------|------------|
- The John J. Mallen t20 Cup
- | | |
|---------|-----------|
| Batting | 75 runs |
| Bowling | 5 wickets |
- 19.8 Players at Clubs that have outstanding issues with relation to any part of Rule 16 will not be considered.

The Bassetlaw & District Cricket League

Shaded Areas denote additions or amendments from the previous publication.

All subscriptions and sanctions determined by the League Management Committee are reviewed on a yearly basis and shown in Document H.

Laws & Regulations

1 Laws & Regulations

- 1.1 All matches shall be played under MCC Laws except where otherwise stated. MCC experimental laws will be implemented by the league in the same season that they are applicable.
- 1.2 ECB recommendations and directives with respect to young players shall be implemented in full for the following:
- Fast Bowling
 - Wearing of Helmets
 - Fielding

Any player under the age of 18 shall be bound by the ECB Directives which can be found at:

www.ecb.co.uk/governance/regulations/non-first-class-regulations.

Age Groups are based on the age of the player at midnight on 31 August in the year preceding the current season.

- 1.3 Umpires (or Captains where no Umpires' are present) and any individual taking responsibility for players are requested to ensure that Rules 1.1, 1.2, 2 and 3 are strictly adhered to in all circumstances.

2 ECB Fast Bowling Directives

The ECB Fast Bowling Directives are as follows and apply for the full season:

| Date of Birth | | School Year | Age | Max Overs per Spell | Max Overs per Day |
|---------------|-------------|------------------|-----|---------------------|-------------------|
| From: | To: | | | | |
| 1 Sep 2007 | 31 Aug 2008 | 8 | U13 | 5 | 10 |
| 1 Sep 2005 | 31 Aug 2007 | 9 or 10 | U15 | 6 | 12 |
| 1 Sep 2001 | 31 Aug 2005 | 11, 12, 13 or FE | U19 | 7 | 18 |

Having completed a spell, the bowler cannot bowl again, from either end, until the equivalent number of overs to the length of their spell having been bowled from the same end.

For these Directives, a fast bowler is defined as a bowler to whom a wicket keeper in the same age group would in normal circumstances stand back to take the ball.

3 Junior Fielding Restrictions

No young player in the Under 15 age group or younger shall be allowed to field closer than 8 yards (7.3 metres) from the middle stump, except behind the wicket on the offside, until the batsman has played at the ball. A fielder shall be allowed to move into the restricted area to make a catch or field the ball if they were outside the area when the stroke was made.

For players in the Under 13 age group the distance is 11 yards (10 metres).

These minimum distances apply even if the player is wearing a helmet.

Should a young player in these age groups come within the restricted distance the Umpire (or Captains where no Umpires' are present) must stop the game immediately and instruct the fielder to move back.

In addition, any young player in the Under 16 to Under 18 age groups, who has not reached the age of 18, must wear a helmet when fielding within 6 yards (5.5 metres) of the bat, except behind the wicket on the offside. Players should wear appropriate protective equipment whenever they are fielding in a position where they feel at risk.

4 ECB Safety Measures for Helmets within Recreational Cricket

4.1 Players over the age of 18

The ECB strongly recommends that all adult recreational cricketers should wear helmets for certain activities, preferably which meet the most recent British Safety Standard (see below). This recommendation applies to batting against all types of bowling, wicketkeepers standing up to the wicket (who may as an alternative wear face protectors) and fielders fielding closer than eight yards from the batsman's middle stump, except behind the wicket on the offside.

4.2 Players under the age of 18

Batsmen and wicketkeepers standing up to the stumps must wear head protection when playing or practising. That Guidance should be referred to in full for the position in relation to U18's.

5 Child Protection

All safeguarding issues must be emailed to safeguarding@bdcl.org.uk.

5.1 All clubs must recognise that they have a duty of care towards all young players who are representing the club. This duty of care also extends to Leagues that allow the participation of young players in adult teams and the BDCL has adopted the ECB's 'Safe Hands – Cricket's Policy for Safeguarding Children' Policy as part of its commitment to ensuring that the game provides a safe, friendly, and enjoyable experience for children.

The Policy provides the sport with the tools to ensure that the whole game takes up the challenge of continuously improving the participation conditions for children.

Safeguarding and Child Protection is applicable to all and this must be adhered to.

Safeguarding and Child Protection will not be implemented overnight. It is a long-term process. It is the responsibility of the whole club to implement the appropriate Safeguarding policies and procedures.

5.2 The duty of care should be interpreted in two ways:

- i. Not to place a young player in a position that involves an unreasonable risk to that young player, taking account of the circumstances of the match and the relative skill of the player.
- ii. Not to create a situation that places members of the opposing side in a position whereby they cannot play cricket, as they would normally do against adult players.

5.3 Every club MUST:

Nominate a Club Safeguarding Officer who will advise and ensure that Safeguarding is being adhered to in the club. Full contact details for this person must be supplied to the League prior to the start of every season.

Ensure the following club personnel undertake a Vetting Check (DBS):

- Coach/Coaches
- Scorer(s)
- Colts/Junior Managers
- Age Group Managers
- Open Age Group Team Captains (where players under 18 are regularly in the side)
- Junior Supervisors
- First Aiders
- Physiotherapists
- Medical Support
- Umpires (League Umpires are managed by the BDU)

Ensure that all other club personnel not listed above undertake a Vetting Check if they are to have regular/unsupervised or sole access to children.

5.4 Every Club Safeguarding Officer MUST:

- Attend a 'Safeguarding and Protecting Children' course.
- Attend the 'Safe Hands' Course.
- Undertake a Vetting Check

5.5 Further details can be obtained from:

- The Recreational Cricket Advisory Group County Safeguarding Officer
- The ECB Website (www.ecb.co.uk/safeguarding/dbs-checks-ecb-vetting)

The Bassetlaw & District Cricket League

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All correspondence must be sent to match.admin@bdcl.org.uk.

Qualification & Registration of Players

1 Qualification

All Players

1.1 Before any player may play in a BDCL competition the player must be qualified as follows:

- Qualified to play for England as defined in the ECB regulations governing the qualification and registration of cricketers (see Rule 1.19) or an Overseas Non-Professional in accordance with Rule 1.9 to Rule 1.16 or a Professional Overseas Player in accordance with Rule 1.17 and Rule 1.18.
- Have formal membership of a BDCL Club.
- Be registered with the club via Play-Cricket (see Rule 2).
- Not be registered with another Saturday League Club.
- Have no current disciplinary suspension from another cricket authority.
- Have no outstanding commitments to another club.
- If on a County ground-staff, be unregistered.

1.2 No player who has played Saturday cricket for another club, either inside or outside the BDCL, is permitted to play for a club in the BDCL after the third Saturday in August unless a transfer is registered on or before the third Saturday in July.

This rule does not apply if the club that the player is registered to has fully withdrawn from the BDCL during the season.

This rule does not apply to any player in Year 12 or below (Under 17 at Midnight on 31 August in the year preceding the current season).

Therefore, this rule does NOT apply to anyone born after 31st August 2003.

- 1.3 Players who are away from their main place of residence because of full-time education, the services or work may be 'Dual League Registered', but will need to check, as some Leagues do not allow it. The Match Administrator, having been informed of such an arrangement will not approve a Play-Cricket transfer request from the other League unless requested to by the player, so enabling them to be free to play for their BDCL 'parent' club on their return. Clubs playing in ECB Cup Competitions will need to ensure that such players are not cup-tied.
- 1.4 The BDCL adopts the ECB Directive on junior cricketers playing in open age matches (see Rule 2.9).

Professional Players

- 1.5 Clubs are restricted to one 'Registered Professional'. Full details of this player must be supplied annually (before they are permitted to play) to the Match Administrator who will ensure the player is registered as Category 2. The club will need to submit Form C4; the player will need to complete Form P4.
- 1.6 No other playing member in the club, apart from the Registered Professional, shall receive financial support or services or goods of any kind from the club for playing cricket. However, the club may pay a registered playing member to undertake contractual commercial services for the club such as maintenance of premises and playing facilities. The club is required to inform the League Management Committee at the commencement of employment of name(s) and the nature of the contractual commercial services being provided, using Form C4.
- 1.7 No contractual agreement between a registered professional and a club shall be for a period above 12 months nor extend into another cricket season.
- 1.8 Professional players shall be eligible to play for a club's First Eleven, and not below Division 4. Only one Professional or one Overseas player will be permitted per season.

Overseas Players

- 1.9 An Overseas player is one who does not possess a UK Passport nor a visa that gives right of abode and is not time limited. Currently, EU Passport holders who hold a settled status visa may play as a Category 1. Evidence will be needed to support this.
- 1.10 All Overseas (born outside the UK) players MUST be registered with the Match Administrator. The club must submit Form C5; the player must submit Form P5.
- 1.11 Overseas players shall be eligible to play for a club's First Eleven, and not below Division 4. Only one Overseas or one Professional player will be permitted per season.

- 1.12 From 2021, there will be a revised classification for overseas players. Henceforth Category 3E will be known as Eligible Players. An Eligible player is someone who has spent 210 days or more in the UK in the previous year (specifically 1 April to 31 March). All other cricketers will be regarded as Unqualified. Eligible players will be registered as Category 1. There is no limit on the number of Eligible players a club may register.

As well as the club submitting Form C3, and the player Form P3, it is a requirement that all clubs be expected to maintain their own register (and keep tab on the 210 days) of who will be regarded as Eligible. Players wrongly registered as Eligible will be treated as illegal immigrants by the Home Office.

Professional Players must be registered using Forms C6 and P6.

- 1.13 Players are regarded as Professional if they have been registered with a professional or semi-professional team (including Pathways and age group from U17 in those teams and clubs) in the four years prior to entering the UK, if they have received payment (in kind) including travel and accommodation in the past 4 years, if they have used an agent to further opportunities in cricket and if they have played for a national side (U17 upwards) in the previous two years. These players are **NOT** permitted to play recreational cricket in the UK. The BDCL is obligated to ensure as far as possible that these rules are adhered to. Refer to Rule 1.17.
- 1.14 Players who are not normally resident in the UK but hold a UK passport, or are resident with a spousal or an ancestral visa are permitted to play as Category 1. Form C2 must be completed before the player can be officially registered.
- 1.15 For the purposes of all players normally resident overseas (residing in the UK for less than 210 of the year), playing for a club outside the UK in the preceding close season will count as having played in the Current Season.
- 1.16 A player who would ordinarily be registered as an overseas player, but whose exceptional circumstances, in the opinion of the League Management Committee, merits inclusion within the spirit of this rule, will be permitted to play on a purely recreational basis in Divisions 4 or below, or a club's second XI should they play in a higher division (and the club does not have any additional teams).

Professional Overseas Player (Tier 5 Creative and Sporting Visa)

- 1.17 Clubs may obtain the services of one professional overseas player/coach. Clubs must apply to the Border Agency for a sponsor's license and obtain a Tier 5 creative and sporting visa before they can employ an overseas player/coach under the 'points-based managed migration system'. Rules 1.9 to Rule 1.15 still apply. The player must be in possession of a Tier 5 creative and sporting visa before they can be registered.

- 1.18 Professional Overseas players shall be eligible to play for a club's First Eleven, and not below Division 4. Only one Overseas or one Professional player will be permitted per season.

ECB Regulations governing the qualification and registration of cricketers and their qualification to play for England

- 1.19 Information on overseas players can be found on the ECB website: Governance – Regulations – Non-First-Class Regulations – Generic Rules and Playing Conditions 3.2 to 3.3.6.

Advice for the registration of Overseas Players by BDCL/ECB/Home Office

- 1.20 The BDCL is not registered to provide advice on immigration. Clubs receiving **NON-UK** migrants **MUST** abide by Home Office immigration policy and law. It is important that clubs check the Home Office website for the latest information, advice, and regulations before taking any actions:

www.gov.uk/guidance/immigration-rules

- 1.21 These rules are subject to change at short notice and any regulations posted on the BDCL website **will always take precedence**. Clubs will be notified by the League Management Committee of any changes, but the final responsibility to ensure full compliance rests unequivocally with the club and its committee. If a player is deemed a professional, then playing them as an amateur is treated as illegally employing a foreign worker.

2 Registration

- 2.1 The League Management Committee has the discretion to reject or remove any registration.
- 2.2 All clubs **MUST** use the online registration system on their Club Play-Cricket site to register players.
- 2.3 All U16 players must have parental consent, which is established via Play-Cricket as part of the registration process. The Match Administrator will not be aware of any such registrations until Parental Consent is granted.
- 2.4 No player shall be registered concurrently with more than one Saturday League club (unless permitted under Rule 1.3 or Rule 4).
- 2.5 The information shall contain the Forename, Surname, Address, Date of Birth, Country of Birth, and the Most Recent Entry into the UK (if Country of Birth is outside of the UK) of all players.
- 2.6 It is the responsibility of clubs to ensure that players' registrations are in the correct category and have been received by the Match Administrator, along with all required documentation, within the required timescales.

- 2.7 Once registered, a player remains registered to that club until either transferred (in accordance with Rule 3) or the registration is removed by either the club or BDCL on Play-Cricket.
- 2.8 The registration of a Category 2 or Category 3 player may be cancelled only with the prior agreement of the League Management Committee, who may agree to a replacement. Any replacement must be registered in accordance with these rules.
- 2.9 Players who are selected in a County U12A squad in Spring for a summer squad or in another squad deemed by ECB Performance Managers to be of a standard above 'District level' or that season are eligible to play Open Age Cricket. This is providing that they are at least 11 years old, are in School Year 7 on 1 September in the year preceding the season. In allowing these players to play in Open Age Cricket it is essential that Clubs and Coaches recognise the 'Duty of Care' obligations towards these young players.

This means boys and girls who are county squad players can play open age cricket if they are in a U12 age group and are a minimum of 11 years old on 1 September of the year preceding the season. District and club players who are not in a county squad must wait until they reach the U13 age group, be in Year 8 and be 12 years old on 1 September of the preceding year before being able to play in any open age group cricket.

Any such breach **WILL** result in the player(s) being deemed as ineligible.

- 2.10 Registration data will be held electronically by the League Management Committee and made available to the ECB and other Leagues as required.
- 2.11 Registrations will be removed on an annual basis for all Eligible, Professional, Overseas, Overseas Professional and any player that has not played within the BDCL in the previous three seasons. In addition, registrations may be removed to maintain the integrity of the Player Registration database; clubs will be advised in such instances. Clubs that wish to retain the registration of such players will be required to re-submit as per these Rules.

3 Transfers

- 3.1 A player may be transferred from one club to another at their request.
- 3.2 A club approached by, or seeking to approach, a member of another club to move or transfer, must notify the player's present club prior to entering any negotiations with the player concerned. Failure by a club to comply with either will result in a ban on registering any new players other than graduates from its own youth system, the length of ban to be decided by the League Management Committee.
- 3.3 A transfer must not be unreasonably withheld, or the request will be dealt with by the League Management Committee.
- 3.4 Transfers must be acknowledged on Play-Cricket by the existing club.
- 3.5 Professional and Overseas players cannot be transferred to another BDCL club in the same season.
- 3.6 Unless a player holds a dual registration, the registration will not be accepted until all other registrations have been removed, should it not be possible to transfer the registration on Play-Cricket.
- 3.7 Players who are registered with BDCL clubs but have not played in the previous season shall automatically become 'free agents'; no acknowledgement will be required on Play-Cricket for such transfers.

4 Loan Players

- 4.1 Clubs can register up to a maximum of three players on a temporary loan to avoid the cancellation of a fixture.
Only the lowest team within a club can play loan players.
The player(s) involved must be registered players with other clubs within the BDCL.
No loan player will be permitted to play in a game which is **TWO DIVISIONS** lower than the last game they played within the BDCL.
- 4.2 Clubs playing in the John J. Mallen t20 Cup Competition are permitted to register up to a maximum of three players on a temporary loan. Clubs progressing beyond the final into ECB competitions will need to be aware that such players will **NOT** be eligible to play.
- 4.3 The parent club of loan players will be required to acknowledge the loan via Play-Cricket.
- 4.4 No club will be permitted to play loan players after the third Saturday of August.
- 4.5 Registrations for all loans must be submitted to Play-Cricket using the timescales under Rule 5.

4.6 The League Management Committee may intervene, without having received an official complaint, and take appropriate action, should they feel that there has been a clear breach of the spirit of the loan system, such as the deliberate strengthening of a team.

4.7 The borrowing club is required to register player(s) by adding as a member, typing the surname and club name, and searching. On selecting the player, the parent club receives a notification on their Play-Cricket Action Centre page '*Request to Access Player's Record*'. On viewing and agreeing to the request they click '*Authorise*' but **DO NOT** remove any roles for that player, just Submit.

The borrowing club Play-Cricket Admin then receives a '*Player Record Request Authorised*' notification on their Action Centre Page. Open and click '*Roles*' and make a Squad Member and apply to be a '*League Registered Player*'. Select '*Loan Player | Yes | Loan Expiry Date*' and set the date as 3 days after the match.

DO NOT list them as a **PLAYER TRANSFER** – uncheck that box.

On the Standard Nomination page state, the players to be '*Loan for <date>*' and submit.

5 Timescales

5.1 Teams can register players at any point during the year, but they will only be accepted between 1 April and 30 September (if not in breach of Rules 1.2, 2.9 and 4.4).

5.2 Category 1 players, who are to be registered to play for clubs in Division 1 and below, and all Cup Competitions, are to have their registrations submitted and accepted prior to the first match they play.

At **SHORT NOTICE**, a club may notify the Match Administrator of a pending player registration by emailing details of the player concerned. This **MUST** include the basic details of the player (full name and Date of Birth) and the match details (Division and Match). The player must then have their registration submitted via Play-Cricket before Midnight on the day after the match.

5.3 All other players (Professional, Overseas or those to play in the Championship Division), are to have their registration submitted by midnight, on the Thursday prior to the match in which they will first play.

6 Sanctions & Appeals

- 6.1 Clubs who play a player or players not registered as per Rules 5.2 and 5.3 will be deemed as unregistered.
- 6.2 Clubs who fail to correctly submit player registrations will receive a sanction as determined by the League Management Committee. Such sanctions will be retrospectively applied to each game that any player has played.
- 6.3 Clubs who play player(s) in breach of these rules (not-withstanding Rules 6.1 and 6.2), will result in player(s) deemed as ineligible.
- 6.4 Clubs found to be in serious breach of these regulations with respect to Player Registration will be dealt with at the discretion of the League Management Committee.
- 6.5 Clubs playing unregistered player(s) will face a sanction as determined by the League Management Committee.
- 6.6 Clubs playing ineligible player(s) will concede the game and will face a sanction as determined by the League Management Committee.
- In the event of both teams playing ineligible player(s), each ineligible player will incur a fine and neither team will benefit from the award of any additional points because of its opponents' misdemeanour.
- Further point deductions may be imposed, and financial penalties levied at the discretion of the League Management Committee.
- 6.7 In addition to the sanctions under Rules 6.5 and 6.6, should the misdemeanour be deemed necessary of further investigation, or gave the team a distinct advantage, further sanctions will be determined by the League Management Committee.
- 6.8 Both players and clubs may appeal against registration decisions. Such appeals must be submitted in writing (email accepted) to the League Secretary within four days of the registration decision. The onus will be placed on the club to clarify the registration position of any of its players prior to their inclusion in a match.

7 Spirit of the Rule

The reputation of the club is enhanced if it:

- Is open about any approach to a player of another club, or any approach by a player of another club.
- Does not offer hidden incentives to players.
- Acts within the spirit, as well as the letter, of this rule.

8 Disclaimer

- 8.1 All players will be treated as Amateur unless advised. All clubs therefore give their unconditional confirmation that players, nor player's families, have not already received, and will not receive in the future, any remuneration, payment, expenses, or benefit in kind from their Club, or from any third party, benefactor, sponsor, or any other source.

This includes inflated payments for coaching, work on the club's ground or working behind the club's bar, the provision of equipment without charge or at discounted value, payment of travelling expenses to matches or any other benefits in kind enjoyed by the player or their family where the cost is borne by the club, its sponsors, its other players or any third party on the club's behalf.

- 8.2 Upon membership of the BDCL, clubs agree that that the League Management Committee has the right under these rules to require the production for inspection of **ANY** books or records that it may reasonably wish to view which it believes to be relevant to any matter or dispute that must be carefully considered or investigated and will cooperate fully with any requests made.

The Bassetlaw & District Cricket League

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This is a new document which has been implemented county wide.

Nottinghamshire Recreational Cricket Advisory Panel Disciplinary Regulations

1 Aims & Jurisdiction

- 1.1 The England and Wales Cricket Board (ECB) is committed to maintaining the highest standards of behaviour and conduct in the game of cricket. The Nottinghamshire Countywide Disciplinary Group (NCDG), which operates within the jurisdiction of the ECB, shares this commitment, and takes it very seriously.
- 1.2 These ECB Disciplinary Regulations, incorporating the Code of Conduct and Spirit of Cricket (as set out in paragraph 2) have been adopted by the NCDG and all affiliated Leagues as set out in 1.3, and are intended to provide guidance and ensure uniformity in dealing with any alleged breach of the Code of Conduct.
- 1.3 The Disciplinary Regulations shall be complied with by all those who participate in the BDCL, MDCL, NPL and the SNCL, including players, clubs, club officials, club members, the League, Representatives of the League, match officials and any other person or body who is from time to time engaged in cricket related activities under the auspices of the League. (For the purposes of paragraph 2 'players' shall be deemed to include other participants in the context of an alleged breach of the Code of Conduct so requires).
- 1.4 Subject to the mutual recognition provisions (at paragraph 9), the NCDG shall be responsible for the enforcement and administration of the Disciplinary Regulations in relation to participants registered to our Leagues and/or participating in cricket-related activities under their auspices. All participants, by virtue of their registration with their respective League (whether directly or via a club) and/or participation in cricket-related activities under the auspices of our Leagues, agree to be bound by the Disciplinary Regulations.
- 1.5 All participants are required to cooperate with the NCDG regarding discipline. Without prejudice to the generality of this requirement, every club shall take all reasonable steps to ensure the proper conduct of its participants in accordance

with the Disciplinary Regulations and shall not act in any way which is prejudicial or detrimental to the interests of the game of cricket.

- 1.6 There is nothing in the Disciplinary Regulations preventing or discouraging clubs from applying additional or stronger penalties regarding breaches of the Code of Conduct beyond those set out in the Disciplinary Regulations, whether penalties may apply under the Disciplinary Regulations. To this end, it is important that clubs have their own code of conduct and disciplinary procedures in place.
- 1.7 At all times it is to be remembered that the core aim of the Disciplinary Regulations is to maintain the highest standards of behaviour and conduct in the game of cricket. The procedures detailed in the Disciplinary Regulations are intended to be fair, straightforward, and proportionate to the needs of our Leagues and participants, respecting fundamental principles of natural justice and fairness but recognising that those involved with the procedures will not typically be, and do not need to be, legally qualified. Therefore, if the principles of natural justice and fairness are not infringed, minor practical or technical points will not serve to invalidate the procedure or any decisions or findings under the Disciplinary Regulations.
- 1.8 In the event that any incident or other matter occurs which is not provided for by the Disciplinary Regulations (whether it relates to conduct, jurisdiction, procedure, or penalty), then the Chair of the NCDG, or their nominated deputy, or the relevant League's Disciplinary Chair may take such action as considered appropriate in the circumstances, considering the specific circumstances and the principles of natural justice and fairness.
- 1.9 In the event that any alleged breach of the Code of Conduct falls under any other relevant ECB regulations (as may from time-to-time be in force), such as the ECB Safeguarding Complaints and Disciplinary Procedure, or is subject to investigation by the police or other public authority (or analogous body), or is subject to any other legal/regulatory process, the Discipline Chair or their nominated deputy or the relevant League's Disciplinary Chair, may temporarily suspend the procedure under the Disciplinary Regulations.
- 1.10 For the purpose of clarity:
 - i. Leagues will deal with Level 1 and Level 2 offences (except appeals)
 - ii. The NCDG will deal with Level 3 and Level 4 offences
 - iii. The NCDG will deal with all appeals for Level's 1 – 4 offences inclusive

2 Code of Conduct

- 2.1 Captains are always responsible for ensuring that play is conducted within the Spirit of Cricket (as set out in Rule 3) as well as within the Laws.
- 2.2 Players and all participants must always accept the umpire's decision. Players must not show dissent at the umpire's decision or react in a provocative or disapproving manner towards another player or spectator.
- 2.3 Players etc. shall not intimidate, assault, or attempt to intimidate or assault an umpire, another participant or spectator.
- 2.4 Players etc. shall not use crude and/or abusive language, nor make offensive gestures or hand signals, nor deliberately distract an opponent.
- 2.5 Players etc. shall not use language or gestures that offend, insult, humiliate, intimidate, threaten, disparage, or vilify another person based on that person's (or that person's perceived) age, race, religion, sexual orientation, colour, descent or national or ethnic origin.
- 2.6 Players etc. shall not use or in any way be concerned in the use or distribution of illegal drugs or other criminal activity.
- 2.7 Participants shall not make any public or media comment, which is prejudicial or detrimental to the interests or reputation of other participants or the game of cricket in general. In this instance, media shall include (but not necessarily be limited to) press, radio, television, external websites, club websites, social networking sites and club match programmes. Nothing in this provision shall prevent any comment which constitutes honest opinion regarding cricketing matters, and which is made in a fair and respectful manner.
- 2.8 Participants shall not publicly disclose or comment upon any alleged breach of this Code of Conduct.
- 2.9 Participants shall not act in a manner which is against the Spirit of Cricket, otherwise improper, or prejudicial or detrimental to the interests or reputation of our Leagues or the game of cricket.
- 2.10 Failure to comply with the provisions of the Code of Conduct may lead to disciplinary action, irrespective of a proven breach being related to a match not under the jurisdiction of the League.

3 Spirit of Cricket

Cricket is a game that owes much of its unique appeal to the fact that it should be played not only within its Laws, but also within the Spirit of the game. Any action which is seen to abuse this spirit causes injury to the game itself. The major responsibility for ensuring the spirit of fair play rests with the captains.

There are two Laws which place the responsibility for a team's conduct firmly on the captain:

i. Responsibility of Captains

The captains are always responsible for ensuring that play is conducted within the Spirit of the Game as well as within the Laws.

ii. Player's Conduct

In the event of any player failing to comply with the instructions of an umpire, criticising their decision by word or action, showing dissent, or generally behaving in a manner which might bring the game into disrepute, the umpire concerned shall in the first place report the matter to the other umpire and to the player's captain, requesting the latter to act.

4 Fair & Unfair Play

According to the Laws, the umpires are the sole judges of fair and unfair play. The umpires may intervene at any time, and it is the responsibility of the captain to act where required.

4.1 The umpires are authorised to intervene in cases of:

- i. Time wasting
- ii. Damaging the pitch
- iii. Dangerous or unfair bowling
- iv. Tampering with the ball
- v. Any other action that they consider to be unfair

4.2 The Spirit of Cricket involves RESPECT for:

- i. Your opponents
- ii. Your own captain or team
- iii. The role of the umpires
- iv. The game's traditional values

4.3 It is against the Spirit of Cricket:

- i. To dispute an umpire's decision by word, action, or gesture
- ii. To direct abusive language towards an opponent or umpire
- iii. To indulge in cheating or any sharp practice, for instance:

- a. appeal knowing the batsman is not out
- b. advances towards an umpire in an aggressive manner when appealing
- c. seeks to distract an opponent either verbally or by harassment with persistent clapping or unnecessary noise under the guise of enthusiasm and motivation of one's own side.

5 Violence

There is no place for any act of violence on the field of play.

6 Players

Captains and umpires together set the tone for the conduct of a cricket match. Every player is expected to make an important contribution to this.

7 Breaches & Reporting

For clarity, all initial reports of breach of the Code of Conduct must be sent to the Secretary of the League responsible for the match.

- 7.1 Any participant in breach of the Code of Conduct shall be liable to penalties in the manner prescribed in the Disciplinary Regulations.
- 7.2 A breach of the Code of Conduct will normally be categorised as Level 1, 2, 3 or 4, as set out in Rule 6.
- 7.3 Reporting of Breaches by Umpires:
 - i. Any alleged breach of the Code of Conduct subject to a report by an umpire must first be advised, by the umpire(s), to the player and his captain or an executive of the player's club, on the day of the alleged offence, prior to leaving the ground.
 - ii. Any such alleged breach of the Code of Conduct subject to a report, will then be notified by the umpire by telephone to the League Secretary, or his nominated deputy, of the relevant League within 24 hours of the end of the match. The written report should be sent, preferably by email, (using the standard NCDG discipline form) to the League Secretary or nominated deputy of the relevant League and be received within 72 hours of the end of the match. The offending club or player must be given the opportunity to see the full report and submit comment, should they wish, either by the umpire on the day of the game or by the relevant League Secretary thereafter, within the 72-hour window from the end of the match.

7.4 Reporting of Breaches by Participants:

- i. Any allegation of a breach of the Code of Conduct by a participant made against another participant which arises from an incident during a match or on the field of play should be, if possible be reported by a team's captain to the umpire(s). It is recognised that some matches may only have 'player umpires' which should not prevent breachers of the Code of Conduct being reported. A written report of the incident must be submitted by the complainant to the relevant League Secretary within 72 hours of the end of the match, using the standard NCDG discipline form. The offending club or player must be given the opportunity to see the full report and submit comment, should they wish, either by the complainant on the day of the game or by the relevant League Secretary thereafter, within the 72-hour window from the end of the match.
- ii. Any allegation of a breach of the Code of Conduct by a participant made against another participant which does not arise from an incident during a match or on the field of play should be notified to the League Secretary promptly but no later than 7 days after the incident giving rise to the allegation. Subject to any direction from the Discipline Chair, a written report should be produced, which should allow the Discipline Chair to understand:
 - a. the background to the alleged incident
 - b. why a breach of the Code of Conduct is alleged
 - c. the Level of breach alleged

Where possible, notifications and reports should be submitted to the League Secretary by a Club Secretary or League Representative.

- 7.5 The Discipline Chair shall have an overriding discretion to accept or decline reports submitted under Rule 7.4(ii). Except for exceptional circumstances, such reports shall not be accepted relating to any alleged breaches of the Code of Conduct which have been, or could have been, reported by an umpire pursuant to Rule 7.3(ii) (the Discipline Chair may contact an umpire for his observations/views on allegations/the content of any report) or where there has been undue delay in making a notification or report.
- 7.6 Any complaints submitted under Rule 7.4(ii) must be made in good faith. The submission of a report which is trivial, vexatious, made for tactical reasons or otherwise improper may itself be treated as a breach of the Code of Conduct under Rule 2.9.

8 Procedure

- 8.1 The Discipline Chair shall, as soon as reasonably practicable following receipt of a report, inform the Secretary of the concerned club (or other participant as appropriate in the circumstances) that a report has been made.
- 8.2 Any Level 1 or Level 2 breach of the Code of Conduct should in the first instance be dealt with by the participant's club (in accordance with the guideline penalties detailed at paragraph 6), and the Secretary of the club shall notify the Discipline Chair within 48 hours of any action taken by the club or which it proposes to take.
- 8.3 Within 48 hours of receipt of notification from the Secretary of the club as to its action or proposed action, the Discipline Chair shall consider the matter and resolve:
- i. Where a participant admits the matter(s):
 - a. To take no further action except to record the complaint and notify the club of their decision
 - b. To endorse any action taken by the club and confirm that no further action is required
 - c. Where any action taken by the club is deemed insufficient, to impose a penalty on the player. In such a case the player will have the Right of Appeal against the penalty under Rule 18
 - d. To refer the matter for a full disciplinary hearing
 - ii. Where a participant denies the matter(s) or where it is not known whether they admit or deny the matter(s):
 - a. To take no further action except to record the complaint and notify the club of their decision, or
 - b. To refer the matter for a full disciplinary hearing.
- 8.4 Level 3 or 4 complaints will automatically be subject to a full Disciplinary Hearing. As soon as possible, or at least within 48 hours of receipt of the written complaint for a Level 3 or 4, the League Secretary, or their nominated deputy, from the relevant League to which the report was submitted, shall forward this report to the Chair of the NDCG.
- 8.5 The County Safeguarding Officer will immediately be informed of any case which:
- i. Involves a player under the age of 18 years old
 - ii. Threatens the welfare of any player, spectator or official regardless of age. In such circumstances, the incident may be regarded as:
 - a. A welfare and child protection case

- b. An outright disciplinary case. If the incident is being investigated by another organisation (e.g., the Police, ECB Safeguarding Department) the Discipline Panel will await the outcome of that investigation.
- 8.6 The Chair or Vice-Chair of the NCDG or Discipline Chair of the relevant League reserves the right to immediately suspend a player without a hearing, if they deem the offence serious enough that not taking any action could put the welfare of players, supporters, or officials at risk.
- 8.7 In the case of a player registered by a First-Class county being the subject of a Level 3 or 4 complaint, the National Leagues & Competitions Manager is to be advised as soon as possible by telephone or email by the Chair of the NDCP, or his nominated deputy.

9 Disciplinary Hearings

- 9.1 The Chair of the NCDG or Discipline Chair of the relevant League will empanel a hearing within 14 days of receiving the written report, giving the player via their club Secretary at least seven days' notice in writing of the hearing. The notice shall specify the alleged breach(es) of the Code of Conduct.
- 9.2 Where a charge against a player is referred to a Disciplinary Hearing, their captain and club may be charged separately under their responsibilities as set out in the Code of Conduct.
- 9.3 Any delay to a hearing may only be granted at the discretion of the Chair of the NCDG or Discipline Chair of the relevant League, except in the case of Rule 8.5(iv).
- 9.4 In the event of a Disciplinary Hearing in relation to a Level 1 or 2 offence, the relevant League will empanel a three-person panel drawn from a list approved by the League's Management Committee drawn from a list approved by the League's Management Committee. None of the Disciplinary Panel should relate to the participant or any relevant opponent at the time of the alleged breach, or any participant who might directly benefit from any disciplinary action.
- 9.5 In the event of a Disciplinary Hearing in relation to a Level 3 or 4 offence, the Chair of the NCDG will empanel a three-person panel from a pool of nominated panellists provided by the Leagues. The panel must be absent of any representative connected to the League to which the report was submitted. Also, none of the panel should be connected to the player, the club, or their opponents at the time of the alleged breach, or a club which might directly benefit from any disciplinary action. The League to which the report was submitted is welcome to send a silent observer or minute taker for information purposes, to report back accurately to their own management committee. They must not in any way influence the opinions or verdict of the panel.

- 9.6 The accused player or club shall be entitled:
- To submit written statements ahead of the hearing
 - To attend the hearing
 - To state their case (in the case of a club, by its Secretary or other official)
 - To be supported by a colleague and to call witnesses.
 - To legal representation, the cost of which will be covered by the player or club.
- 9.7 If the player or club is to have representation present at the hearing then the details of that representation must be given to the Chair of the Discipline Panel not less than 48 hours before the date of the hearing.
- 9.8 A participant involved in disciplinary proceedings will be solely responsible for meeting costs or expenses as it or they may incur, including the cost of any legal or other representation. If they are found not guilty then expenses outside of legal representation shall be reimbursed upon the receipt of an invoice by the NCDG.
- 9.9 The standard of proof shall be on the balance of probabilities.
- 9.10 Non-attendance at a Disciplinary Hearing by the participant or club, having been given reasonable notice in accordance with Rule 9.1, will not postpone or cancel the hearing. The hearing will be conducted in the absence of the player or club. Non-attendance at the hearing, without good and valid reason, by the participant or club will automatically result in forfeit of their right to an Appeal Hearing and the panel's decision will be final and binding.

10 Penalties

- 10.1 If at a Disciplinary Hearing a breach of the Code of Conduct is proved, the Disciplinary Panel shall have the power to impose one or more of the following penalties, together with such order as to costs as it deems appropriate:

In the case of a player:

- To require the player to submit appropriate letter(s) of apology within a specified time
- To record a reprimand and to give a warning as to future conduct
- To impose a fine, not to exceed £100. A player can choose to waive their fine and accept an additional week's suspension to the initial penalty.
- To ban the player for a stated period
- To deduct League points from the player's team
- To expel the player from our Leagues

In the case of a club:

- i. To require the club to submit appropriate letter(s) of apology within a specified time
- ii. To record a reprimand and to give a warning as to future conduct
- iii. To impose a fine, not to exceed £250
- iv. To deduct League points from the club's team
- v. To expel the club from any competitions of our Leagues
- vi. To relegate to any lower division of our Leagues

In the case of any other participant:

- i. To require the participant to submit appropriate letter(s) of apology within a specified time
- ii. To record a reprimand and to give a warning as to future conduct
- iii. To impose a fine, not to exceed £100
- iv. To ban the participant for a stated period
- v. To deduct League points from the participants team
- vi. To expel the participant from our Leagues

10.2 Panels may take the following factors into account when determining the penalties to be imposed:

- i. If the accused participant has pleaded guilty
- ii. The participant's previous disciplinary record
- iii. The position of the participant (for example, if a player is a captain or professional)
- iv. The conduct of the participant after them/it being warned and told that they will be reported
- v. In any case involving a player, the regularity with which the player plays cricket and at what level(s) of cricket they play (for example, a fixed period ban of two weeks is likely to have a more serious impact upon an ECB registered cricketer who plays regularly when compared to a purely recreational player who plays infrequently)
- vi. Whether conduct occurred on or off the field of play
- vii. Any other mitigating or aggravating factors relevant to the circumstances of the breach.

10.3 The panel shall have the power to suspend the operation of any part, or all, of the penalty it imposes for such period and subject to such terms and conditions it deems appropriate.

- 10.4 Where applicable, penalties may be carried over to apply in the following season(s).
- 10.5 Decisions of the panel (a finding that a complaint is proved or not proved or a decision on penalty) shall be by majority vote. Where necessary the panel Chair shall have the casting vote.
- 10.6 In accordance with the Cricket Discipline Commission (CDC) Regulations, it is envisaged that in any case where a ban is lawfully imposed upon an ECB registered cricketer by a panel such a ban shall be recognised by the CDC. ECB registered cricketers have a right of appeal to an Appeal Panel of the CDC and, in the event of a ban being imposed upon an ECB registered cricketer the panel Chair shall, as soon as practicable, report the matter in writing to:
 - i. the ECB Head of Cricket Operations (First Class)
 - ii. the ECB Head of Non-First-Class Cricket

11 Breaches of Discipline

- 11.1 The umpires shall act upon any unacceptable conduct. Four Levels of offence and the corresponding actions by the umpires are identified as Level 1, Level 2, Level 3, and Level 4 offences in Law 42.2 to 42.5.
- 11.2 If either umpire considers that the conduct of a player, at any time during the match, is unacceptable, the umpire concerned shall call and signal Dead ball. This call may be delayed until the umpire is satisfied that it will not disadvantage the non-offending side.
- 11.3 The umpire concerned shall report the matter to the other umpire and together they shall decide whether misconduct has occurred. If so, they shall determine into which of the levels of conduct falls, as set out in Level 1 to Level 4 offences below, and then apply the related sanctions.
- 11.4 For each Level 1 to 4, if the offence is by a batsman, the umpires shall summon the offending player's captain to the field. Solely for the purpose of this Law, the batsman at the wicket may not deputise for their captain.

12 Level 1 Offences & Action by Umpires

- 12.1 Any of the following actions by a player shall constitute a Level 1 offence:
 - i. Wilfully mistreating any part of the cricket ground, equipment or implements used in the match
 - ii. Showing dissent at an umpire's decision by word or action
 - iii. Using language that, in the circumstances, is obscene, offensive, or insulting
 - iv. Making an obscene gesture

- v. Appealing excessively
- vi. Advancing towards an umpire in an aggressive manner when appealing
- vii. Any other misconduct, the nature of which is, in the opinion of the umpires, equivalent to a Level 1 offence

12.2 If such an offence is committed, the following shall be implemented as appropriate, according to whether it is the first offence at any Level:

- i. The umpire shall call Time, if necessary
- ii. Together the umpires shall summon and inform the offending player's captain that an offence at this Level has occurred.
- iii. If the Level 1 offence is the first offence, at any Level, by that team, the umpire shall:
 - a. Issue a first and final warning which shall apply to all members of the team for the remainder of the match
 - b. Warn the offending player's captain that any further Level 1 offence by any member of his/her team shall result in the award of 5 Penalty runs to the opposing team
 - c. If the Level 1 offence follows an offence, at any Level, by that team, the umpire shall award 5 Penalty runs to the opposing team
 - d. As soon as practicable the umpire shall call Play
 - e. The umpires together shall report the occurrence as soon as possible after the match to the Executive of the offending player's team and to any Governing Body responsible for the match, who shall take such further action as is considered appropriate against the captain, any other individuals concerned and, if appropriate, the team.

12.3 The following penalties should be expected for offences at LEVEL 1:

- i. A possible ban from all ECB cricket for up to 6 weeks and possible fines and/or point deductions.

Any sanction can be immediate, suspended, or both. The offender may be given a warning and/or asked to write a formal letter of apology.

13 Level 2 Offences & Action by Umpires

13.1 Any of the following actions by a player shall constitute a Level 2 offence:

- i. Showing serious dissent at an umpire's decision by word or action
- ii. Making inappropriate or deliberate physical contact with another player
- iii. Throwing the ball at a player, umpire, or another person in an inappropriate and dangerous manner

- iv. Using language or gesture to another player, umpire, team official or spectator that, in the circumstances, is obscene or of a seriously insulting nature
 - v. or any other misconduct, the nature of which is, in the opinion of the umpires, equivalent to a Level 2 offence
- 13.2 If such an offence is committed, the following shall be implemented:
- i. The umpire shall call Time, if necessary
 - ii. Together the umpires shall summon and inform the offending player's captain that an offence at this Level has occurred.
 - iii. The umpire shall award 5 Penalty runs to the opposing team
 - iv. The umpire shall warn the offending player's captain that any future Level 1 offence by any member of his/her team shall result in the award of 5 Penalty runs to the opposing team
 - v. As soon as practicable the umpire shall call Play
 - vi. The umpires together shall report the occurrence as soon as possible after the match to the Executive of the offending player's team and to any Governing Body responsible for the match, who shall take such further action as is considered appropriate against the captain, any other individuals concerned and, if appropriate the team.
- 13.3 The following penalties should be expected for offences at LEVEL 2:
- i. A possible ban from all ECB cricket from 2-8 weeks and possible fines and/or points deductions.
- Any sanction can be immediate, suspended, or both.

14 Level 3 Offences & Action by Umpires

- 14.1 Either of the following actions by a player shall constitute a Level 3 offence:
- i. Intimidating an umpire by language or gesture
 - ii. Threatening to assault a player or any other person except an umpire (see Level 4 offences)
- 14.2 If such an offence is committed the following shall be implemented:
- i. The umpire shall call Time, if necessary
 - ii. Together the umpires shall summon and inform the offending player's captain that an offence at this Level has occurred
 - iii. The umpire shall direct the captain to remove the offending player immediately from the field of play, for a period in accordance with the following:

- a. In a match where the number of overs in an innings is not limited, the player shall be suspended from the field of play for 10 overs.
 - b. In a match where the number of overs in an innings is not limited, the player shall be suspended for one fifth of the number of overs allocated to the current innings at its commencement. If, in calculating the length of the suspension, a part-over results, it shall be considered as a whole over. Furthermore, any balls remaining in the over in progress at the time of suspension shall not count towards the overs for which the player is suspended.
 - c. If the offending player is a fielder, no substitute shall be allowed for him/her. The offending player may return to the field of play after serving the period of suspension and may bowl immediately.
 - d. If a bowler is suspended mid-over, then that over must be completed by a different bowler, who shall not have bowled the previous over nor shall he/she bowl the next over.
 - e. If the offending player is a not out batsman, he/she shall be replaced by another member of his/her team. The offending player may return to bat after having served the suspension only at the fall of a wicket. If no batsman is available to bat during a batsman's suspension, the innings is completed. If the offending player does not continue his/her innings for whatever reason, he/she is to be recorded as Retired - not out.
 - f. If the offending player is a dismissed member of the batting side, the period of suspension will not commence until the start of the next innings. Furthermore, in these circumstances, the offending player may not act as a runner during the innings when he/she was suspended.
 - g. Warn the offending player's captain that any further Level 1 offence shall result in the award of 5 Penalty runs to the opposing team.
 - h. Any overs remaining to be served from a suspension shall be carried forward to the next and subsequent innings of the match. A part over at the end of the innings shall not count towards the overs for which the player is suspended.
- 14.3 As soon as practicable, the umpire shall:
- i. Award 5 Penalty runs to the opposing team
 - ii. Signal the Level 3 penalty to the scorers
 - iii. Call Play

- iv. The umpires together shall report the occurrence as soon as possible after the match to the Executive of the offending player's team and to any Governing Body responsible for the match, who shall take such further action as is considered appropriate against the captain, any other individuals concerned and, if appropriate, the team.

14.4 The following penalties should be expected for offences at LEVEL 3:

- i. A possible ban from all ECB cricket from 4-10 weeks and possible fines and/or points deductions.

Any sanction must be immediate with suspended sanctions only allowed as additions.

15 Level 4 Offences & Action by Umpires

15.1 Any of the following actions by a player shall constitute a Level 4 offence:

- i. Threatening to assault an umpire
- ii. Making inappropriate and deliberate physical contact with an umpire
- iii. Physically assaulting a player or any other person
- iv. Committing any other act of violence

15.2 If such an offence is committed, the following shall be implemented:

- i. The umpire shall call Time, if necessary
- ii. Together the umpires shall summon and inform the offending player's captain that an offence at this Level has occurred
- iii. The umpires shall direct the captain to remove the offending player immediately from the field of play for the remainder of the match and shall apply the following:
 - a. If the offending player is a fielder, no substitute shall be allowed for him/her. He/she is to be recorded as Retired out at the commencement of any subsequent innings in which his/her team is the batting side.
 - b. If a bowler is suspended mid-over, then that over must be completed by a different bowler, who shall not have bowled the previous over nor shall be permitted to bowl the next over.
 - c. If the offending player is a batsman, he/she is to be recorded as Retired - out in the current innings, unless he/she has been dismissed under any of the Laws 32-39, and at the commencement of any subsequent innings in which his/her team is the batting side. If no further batsman is available to bat, the innings is completed.

- d. Warn the offending player's captain that any future Level 1 offence shall result in the award of 5 Penalty runs to the opposing team.
- 15.3 As soon as practicable, the umpire shall:
- Award 5 Penalty runs to the opposing team
 - Signal the Level 4 penalty to the scorers
 - Call Play
 - The umpires together shall report the occurrence as soon as possible after the match to the Executive of the offending player's team and to any Governing Body responsible for the match, who shall take such further action as is considered appropriate against the captain, any other individuals concerned and, if appropriate, the team
- 15.4 The following penalties should be expected for offences at LEVEL 4:
- A minimum ban from all ECB cricket of 10 weeks and possible fines and/or points deductions.
- Any sanction must be immediate with suspended sanctions only allowed as additions.

16 Captains refusing to remove a player from the Field

- 16.1 If a captain refuses to carry out an instruction under Level 3 offences or Level 4 offences, the umpires shall invoke Law 16.3 (Umpires awarding a match).
- 16.2 If both captains refuse to carry out instructions under Level 3 offences or Level 4 offences in respect of the same incident, the umpires shall instruct the players to leave the field. The match is not concluded as in Law 12.9 (Conclusion of match) and there shall be no result under Law 16 (The result).

17 Additional points relating to Level 3 and Level 4 Offences

- 17.1 If a player, whilst acting as wicketkeeper, commits a Level 3 or Level 4 offence, Law 24.1.2 shall not apply, meaning that only a nominated player may act as wicketkeeper, even if another fielder becomes injured or ill and is replaced by a substitute.
- 17.2 A nominated player who has a substitute or runner will also suffer the penalty for any Level 3 or Level 4 offence committed by the substitute or runner and will be reported under Level 3 offence 4 or Level 4 offence 2e.
- 17.3 The conduct listed in Level 1 to 4 above cannot be exhaustive. Where any alleged breach falls outside the conduct above, whether on or off the field, the NCDG Chair or Discipline Chair of the relevant League shall determine the appropriate Level with reference to the following factors:

- i. the level of harm caused (or potentially caused) to the interests or reputation of our Leagues or the game of cricket in general.
 - ii. whether any alleged language used, or gesture made may offend, insult, humiliate, intimidate, threaten, disparage, or vilify another person based on that person's (or that person's perceived) age, race, religion, sexual orientation, colour, descent or national or ethnic origin.
 - iii. whether it is alleged that any conduct was intended to cause physical harm to another person, or such harm was reasonably foreseeable.
 - iv. whether it is alleged that any conduct was intended to cause distress to another person, or such distress was reasonably foreseeable.
 - v. whether it is alleged that any behaviour caused harm to a child or such harm was reasonably foreseeable.
 - vi. the level of harm/distress the alleged conduct caused (or may have caused) to another person.
 - vii. whether it is alleged that any conduct was criminal or otherwise unlawful.
 - viii. any other factor relevant to the circumstances of the alleged conduct.
- 17.4 In determining the appropriate level, it is again to be remembered that the core aim of the Disciplinary Regulations is to maintain the highest standards of behaviour and conduct in the game of cricket. The Level determined for an alleged breach of the Code of Conduct should be proportionate to achieve that core aim.

18 Appeals

- 18.1 Where a breach of the Code of Conduct has been proved at a Disciplinary Hearing, or a breach has been dealt with in accordance with Rule 8.3(i)(c) above, a participant shall have the right of appeal. For clarity, a participant who has denied the breach, but the breach has been proven, may appeal against the finding of guilt and/or the penalty imposed. A participant who has admitted the breach may appeal against the penalty only. This right should only be exercised in good faith upon reasonable grounds. Where more than one participant (e.g., a player and his club) appeals in relation to the same incident, they must do so separately.
- 18.2 A notice of an appeal to a Level 1 or 2 offence, setting out the grounds for appeal, must be given in writing to the League Secretary, or their nominated deputy, of the relevant League within seven days of the decision of the League's Discipline Chair. As soon as possible, or at least within 48 hours of receipt of the notice of appeal, the Secretary of the relevant League to which the report was submitted, shall forward this report to the NCDG Chair. The amount of the deposit shall be £150 for each club and £75 for each other participant exercising their right of appeal.

- 18.3 A notice of an appeal to a Level 3 or 4 offence, setting out the grounds for appeal, must be given in writing to the Chair of the NCDG within seven days of the decision of the NCDG being communicated in writing, together with a deposit of £75 if the appeal is by a player or £150 if the appeal is by a club.
- 18.4 If a notice of appeal is given, the penalty shall not take effect pending the hearing of the Appeal, which shall take place as soon as is practicable and in any event within 14 days of receipt of notice of the appeal. Non-attendance at the original hearing, unless for good and valid reason verified by the Chair of the Countywide Discipline Panel, will forfeit the club or players' right of appeal.
- 18.5 The Appeal shall be by way of a new hearing before a different panel. The Appeals Panel shall be appointed by the NCDG Chair, or Vice-Chair, whomever did not chair the first hearing, and shall consist of two other persons drawn from a list approved by the NCDG Chair. None of the Panel should be connected to the individual or the club or their opponents, or a club that might directly benefit from any disciplinary action or have been a member of the original Disciplinary Panel. The participant shall have the same rights of attendance and representation, and to call witnesses as they had before the Disciplinary Panel.
- 18.6 If the club or players are to have representation present at the hearing then the details of that representation must be given to the Appeals Chair less than seven days before the date of the hearing.
- 18.7 Non-attendance at a hearing of the Appeals Panel by the club or person that submitted the appeal without good and valid reason for such non-attendance will automatically result in forfeiture of their right of appeal.
- 18.8 The Appeals Panel may confirm, vary, or reverse the decision of the Disciplinary Panel and it shall have the power to increase the sanction and award costs of the Appeal hearing and forfeit the whole or part of the deposit, minus any expenses incurred. Decisions of the Appeal Panel shall be by majority vote; where necessary, the Chair shall have a casting vote.
- 18.9 The decision of the Appeals Panel or, if no appeal, of the Disciplinary Panel, shall be final and binding.

19 Non-Payment of Fines

- 19.1 Any fine levied must be paid to the Treasurer of the League within 28 days of the club being notified of such fine.
- 19.2 Any fines still outstanding at the end of that 28-day period shall be increased by 100% of the original fine. At the end of that period the Secretary or Chair of the offending club shall be notified to the effect that the fine is outstanding and given a reminder that if after a further period of 14 days from that reminder, the fine is still outstanding, a deduction of five points shall be made in regard to the team from which the fine arose (or, if the fine does not arise from a particular team, the club's first team).

20 Mutual Recognition of Penalties

- 20.1 Our Leagues and clubs shall mutually recognise and give full effect to any penalty imposed by the Disciplinary and Appeals Panels of the League (as defined at Rule 1.1).
- 20.2 Our Leagues and clubs shall recognise and give effect to penalties imposed pursuant to any disciplinary or relevant regulations of all competitions under the auspices of Nottinghamshire County Cricket Club - Recreational Cricket - as defined and listed in the ECB's Articles of Association from time-to-time, and any other competitions as directed by the ECB from time-to-time (the recognised competitions).
- 20.3 A participant may not play in matches under the auspices of our Leagues whilst serving a suspension given by any other of our Leagues or a Recognised Competition.
- 20.4 For the avoidance of doubt, in the event any other of the Leagues or a Recognised Competition suspends a player for a stated period, that player may not play in any matches under the auspices of our Leagues until that suspension has been served.
- 20.5 In order to give effect of the mutual recognition of penalties between our Leagues and Recognised Competitions, a League may report and receive information regarding penalties imposed upon participants pursuant to the Disciplinary Regulations to and from the ECB and Recognised Competitions. Information will be shared about the penalties imposed on participants across all Leagues on an official NCDG database.

21 Data Protection Consent

Each participant shall be deemed to have agreed, for the purposes of the General Data Protection Regulation 2018 and otherwise, that their personal data may be processed and disclosed in accordance with, and for the purposes of the implementation of, the Disciplinary Regulations.

22 Confidentiality

- 22.1 All disciplinary proceedings which take place under the Disciplinary Regulations shall be confidential and shall take place in private.
- 22.2 Our Leagues and the ECB shall have the right to publish any written decision of a Disciplinary Panel or Appeal Panel, including (but not necessarily limited to) publication on their websites, and participants shall be deemed to have consented to such publication.

23 Social Media

For the avoidance of doubt, any postings online and/or on social media (Twitter, Facebook, or similar/equivalent platforms), shall also be determined in accordance with the factors above. In relation to such cases, it should be noted:

- i. Participants are to be considered responsible for any posting(s) on their social media account(s) which are caught by the factors detailed above (the fact that a posting may have been made by someone else in the participants name will not necessarily prevent disciplinary action being taken)
- ii. Disciplinary action may result from repeating comments made on social media by others (e.g., 'retweeting') which are caught by the factors detailed above
- iii. The deleting of any inappropriate content, whilst advisable, does not in itself prevent disciplinary action being taken.

24 Rule Changes

The NCDG discipline regulations can only be amended or added to by a majority vote of the participating member Leagues in the NCDG, followed by, where necessary, a majority vote at a League AGM or EGM. Where there is a tied vote between member Leagues, in exceptional circumstances the Chair of the NCCC Clubs and Leagues sub-committee may cast a deciding vote.

25 Membership

A league may, by a majority vote of teams, leave the NCDG. A League wishing to join the NCDG must adopt the regulations in full at a League AGM or EGM with a majority vote of teams, where necessary.

The Bassetlaw & District Cricket League

Rules & Playing Conditions as found in Documents A-E apply with the exceptions/additions as varied hereunder.

Shaded Areas denote additions or amendments from the previous publication.

All subscriptions and sanctions determined by the League Management Committee are reviewed on a yearly basis and shown in Document H.

Rules & Playing Conditions - League Competition

1 Title

The title of the Competition shall be The Bassetlaw & District Cricket League.

2 Entry

- 2.1 The competition is open to all member clubs.
- 2.2 Member clubs are required to submit their application to the League Secretary, prior to the end of November of each year, or as otherwise requested, and to indicate how many teams they wish to enter.

3 Constitution

- 3.1 The constitution of the Divisions shall be determined by the League Management Committee, based on the number of teams participating, and the final League Tables from the previous full and complete season.
- 3.2 The teams in membership shall be organised into an appropriate number of Divisions, with the top Division named the 'Championship'.
- 3.3 No club shall have more than one team in any Division, except the lowest.
- 3.4 Two teams from the same club shall not exchange Division.
- 3.5 Any team withdrawing from the Competition will have their results expunged.

4 Qualification & Registration of Players

Clubs are encouraged to utilise Rule 5, Document D to fulfil fixtures where required.

- 4.1 On all dates, no player shall be eligible for a team more than one lower than that for which they last played.

Additionally, in a fixture played after the third Saturday in August, a player may only play for that lower team should they have represented that team during the season.

Any such breach will result in the player(s) being deemed as ineligible.

5 Umpires & Scorers

- 5.1 Each team must supply a scorer.

In all Championship and Division 1 matches, failure to comply with this provision shall result in a sanction as determined by the League Management Committee.

- 5.2 Each appointed Umpire shall, not later than the end of the interval, be paid match expenses of £45.00.

In the event of only one registered League Umpire being appointed, or turning up for a match, and that Umpire takes the bowling end throughout the match, they shall be paid £55.00.

Should there be no play in the game, following the arrival of both teams and the Umpire(s) at the ground, each Umpire shall be paid match expenses of £15.00.

The cost of the Umpire(s) is to be shared by both clubs.

- 5.3 Umpires in all Championship and Division 1 matches shall be confidentially assessed by Captains on their performance in every match, by completing the 'Umpires Assessment Form' available from www.bdcl.org.uk/bdua/.

All reports submitted must be received by Midnight of the Tuesday following the match.

A report is not required if a match is cancelled.

Non-compliance with this rule will result in a sanction as determined by the League Management Committee.

- 5.4 Umpires in all other Divisions may be confidentially assessed by Captains of all teams on their performance.

6 No-Ball

Law 41.6 (Bowling of dangerous and unfair short-pitched deliveries) shall apply with the following additions:

- 6.1 Regardless of how wide of the striker a delivery is, there shall be no more than one delivery per over that after pitching pass or would have passed clearly over shoulder height of the striker standing upright at the popping crease.
- 6.2 The umpire shall make it clear to the bowler (and any bowler called upon to complete an over) and the batsmen at the wicket when a delivery within the limit in Rule 6.1 has been bowled. It is unfair if the limit is exceeded and the umpire shall call and signal No ball on each such occasion and consider it as part of the warning sequence in Laws 41.6.3 and 41.6.4.
- 6.3 A different signal shall be used to signify a fast short pitched “No Ball”. The Umpire shall call and signal “No Ball” then raise the other arm across the chest. If the bowler exceeds his limit of short-pitched deliveries in an over not only must the Umpire call “No Ball” but he must invoke the procedures of Law 41.6.3 regarding cautioning the bowler. If a bowler is “No Balled” a second time in the innings for the same offence the Umpire is to invoke Law 41.6.4 and the bowler shall be removed forthwith and shall not be allowed to bowl again in that innings.

Note: For the avoidance of doubt the warnings detailed in Laws 41.6.1, 41.6.2 and those above in Rule 6.1 and Rule 6.2 are cumulative.

- 6.4 Law 41.7 (Bowling of dangerous and unfair non-pitching deliveries) shall apply.

7 Law 22 – Wide Ball – Judging a Wide

In all Championship and Division 1 matches, any ball, not being a No Ball, that passes the striker’s leg stump, irrespective of where that ball pitched, will be called, and signalled a wide. It will not be a wide if the ball contacts the striker, his person or equipment, or the bat in hand before it passes the line of the stumps, or the ball passes between the striker and the leg stump.

8 Restrictions of the Placement of Fielders

- 8.1 At the instant of delivery, there may not be more than 5 fielders on the leg side.
- 8.2 A fielding circle shall be marked on the field of play by white plastic or rubber disks.
The fielding circle shall consist of two semi-circles which shall have as their centre the middle stump at either end of the pitch. The ends of which shall be joined by a straight parallel line.
The radius of each semi-circle shall be 30 yards (27.4 metres).
- 8.3 For the duration of the innings only five fielders are permitted to be outside the field restriction markings at the instant of delivery.
- 8.4 Rule 8.2 and Rule 8.3 are mandatory for teams competing in the Championship, Division 1, and Division 2.
For Division 3 and below this rule is recommended to promote fairness throughout the match for both batting teams. The decision as to use a fielding circle will be at the sole discretion of the home team.
Where teams in Division 3 and below do not possess white plastic or rubber disks and do not wish to purchase, the marks may be painted/whitewashed.
- 8.5 In the event of an infringement of the above fielding restrictions, the Umpire at the striker's end shall call and signal 'No Ball'.

9 Matches

- 9.1 All matches shall be played on the appointed date, as arranged, and published by the League Management Committee.
- 9.2 Should a club need to concede a match, it may concede any of its teams matches.
However, should a higher teams match be conceded, then any player in the lower teams will be deemed ineligible should they have played most of their Saturday cricket at a higher level during the current season.
- 9.3 In all Matches, the following points shall be awarded:
- | | |
|-----------|-----------|
| Win | 20 points |
| Tie | 15 points |
| Abandoned | 10 points |
| Cancelled | 6 points |
| Loss | 0 points |

- 9.4 In an uninterrupted match, where both sides have had the opportunity of batting for the same number of overs, the following bonus points will be awarded to the losing team:

Batting

| Division | 1 | 2 | 3 | 4 | 5 |
|---------------------|-----|-----|-----|-----|-----|
| Championship | 110 | 135 | 160 | 185 | 210 |
| All other Divisions | 70 | 90 | 110 | 130 | 150 |

Bowling

| Division | 1 | 2 | 3 | 4 | 5 |
|---------------|---|---|---|---|---------|
| All Divisions | 2 | 4 | 6 | 8 | All out |

10 Divisional Placings

The divisional placings shall be determined by the following criteria, taken in order:

- The total number of points.
- The total number of wins over all completed matches.
- The average net run rate over all completed matches.
- The toss of a coin.

11 Promotion & Relegation

- 11.1 At the end of the season the top two teams in all Divisions below the Championship shall be promoted.

The bottom team in each Division will be relegated.

- 11.2 In order to re-populate the Divisions, additional teams may be promoted or relegated.

- 11.3 For the 2021 season, the winner of the Championship shall be invited to join the NPL. The next 4 teams will be invited to join the NPL2.

Promotion to the NPL will be dependent on the criteria laid out by the NPL.

Promotion from Division 1 to the Championship is dependent on the criteria laid out in Rule 2, Document B. Should the criteria not be met, the number of teams relegated from the Championship shall be reduced.

12 Hours of Play

12.1 All matches in the Championship will commence at 12.00pm, and 11.30pm in September.

All matches in Division 1 and below will commence at 1.00pm, and 12.30pm in September.

Matches in Division 1 and below may commence at 12.00pm, and 11.30pm in September with the agreement of both clubs. The agreement must be in place and the League Secretary, Umpires Appointments Secretary and allocated officials notified before 23:45pm on the Wednesday prior to the match.

12.2 There shall be an interval of 10 minutes between the innings plus 20 minutes for tea.

12.3 The Umpires will have sole authority as to when intervals shall be taken.

13 Duckworth/Lewis & Average Run Rate

13.1 All games scored electronically, by any side, using the ECBs Play-Cricket Scorer must use the Duckworth/Lewis method.

13.2 For games not scored electronically, and prior to the toss, the two Captains must decide whether the Duckworth/Lewis method or Average Run Rate is to be used.

If the two Captains do not agree, the Duckworth/Lewis method must be used.

13.3 The decision must be relayed to the officials and recorded on the Match Team Card.

14 Length of Innings

14.1 Each team in the Championship shall bat for 50 overs unless all out earlier.

Each team in Division 1 and below shall bat for 40 overs unless all out earlier.

If the team batting first is dismissed in less than their allocated overs, the team batting second shall be entitled to bat for the full allocation.

A team shall not be permitted to declare its innings closed.

14.2 Teams in the Championship are expected to have completed their 50 overs within 3 hours 20 minutes playing time.

Teams in Division 1 and below are expected to have completed their 40 overs within 2 hours 40 minutes playing time.

It is the responsibility of the Captain to ensure that his team bowl their allocated overs within the playing time.

14.3 With the agreement of both captains – bearing in mind the prevailing ground, weather, and light conditions – it is considered most unlikely that the full quota

of overs will be bowled in any match, it is recommended that a pre-emptive decision is made to reduce overs in both innings equally. The level of the deduction will be decided by the two Captains.

- 14.4 Umpires shall make time allowances for unavoidable stoppages caused by injury or other extenuating circumstances.

In such circumstances the match schedule will be extended, but by no more than 30 minutes.

Stoppages for drinks, and any other non-injury or extenuating circumstance have been included in the time allowance and need not be recorded.

- 14.5 If in the opinion of the Umpires, the team fielding fails to bowl the required number of overs by the scheduled time for the cessation of their innings, play shall continue until the full quota of overs have been completed.

The umpires shall record and report all overs started by the fielding side after the time allowed, and a team shall receive a sanction as determined by the League Management Committee for each late over.

In an interrupted match where the second innings is reduced to 20 overs or less, Rule 14.5 will not apply.

In the event of no League Umpires, Rule 14.5 will not apply.

15 Overs per Bowler

- 15.1 No bowler shall bowl more than 20% of the scheduled number of overs for the innings.

In the Championship, each bowler can bowl a maximum of 10 overs.

In all other Divisions, each bowler can bowl a maximum of 8 overs.

- 15.2 In an interrupted match, no bowler shall bowl more than 20% of the re-scheduled total number of overs for the innings, unless this has already been exceeded before the interruption.

For the avoidance of doubt, the number of overs a bowler has remaining is the re-scheduled maximum number of overs minus any overs the bowler has already completed. Therefore, if a bowler has already, or now exceeded the re-scheduled maximum, they will no longer be permitted to bowl.

If an interruption occurs mid-over and on resumption the bowler has exceeded the new maximum allocation, they will be allowed to finish the incomplete over.

16 Delayed Start (or pre-emptive decision to reduce the number of overs)

16.1 No delayed start match shall start later than 3 hours after the schedule start time.

16.2 The number of overs shall be arranged so that both teams have the opportunity of batting for the same number of overs.

16.3 No match in the Championship shall be reduced to less than 60 overs, scheduled at 30 overs per team.

No match in all other Divisions shall be reduced to less than 50 overs, scheduled at 25 overs per team.

16.4 The interval shall be reduced from the maximum of 30 minutes' duration to maximise the playing time available.

16.5 The revised number of overs to be bowled, the time allowance, and the maximum number of overs per bowler, is calculated from the revised start time and is shown in Appendix A, Table 1 for the Championship, and Appendix B, Table 1 for all other Divisions.

16.6 The following table displays the required number of runs required for batting bonus points in a match that is delayed or has had a pre-emptive reduction in the number of overs and is then uninterrupted.

The required number of runs required for each batting bonus point is found against the revised number of overs played, rounded down to the nearest number of overs shown in the table:

| Overs | Division | 1 | 2 | 3 | 4 | 5 |
|-------|---------------------|-----|-----|-----|-----|-----|
| 45 | Championship | 100 | 120 | 145 | 165 | 190 |
| 40 | Championship | 90 | 110 | 130 | 150 | 170 |
| 35 | Championship | 85 | 105 | 120 | 140 | 155 |
| | All other Divisions | 70 | 90 | 105 | 125 | 140 |
| 30 | Championship | 80 | 95 | 110 | 125 | 140 |
| | All other Divisions | 70 | 85 | 100 | 115 | 130 |
| 25 | All other Divisions | 70 | 85 | 95 | 110 | 120 |

17 Interruptions

The cumulative time lost (i.e., time lost due to unscheduled interruptions), after play has begun, shall not exceed 3 hours.

18 Interruptions – 1st Innings

18.1 The number of overs available to each team will be recalculated by deducting one over from the scheduled maximum for each 3½ minutes of lost playing time.

The number of overs will be rounded up to the nearest even number and rearranged so that, if possible, both teams have the opportunity of batting for the same number of overs.

The revised time allowance and the maximum number of overs per bowler is shown in Appendix A, Table 2 for the Championship, and Appendix B, Table 2 for all other Divisions.

18.2 If the side batting first has received more overs than the maximum now available then the innings is immediately closed. The side batting second will receive the revised number of overs and the target score re-calculated using the Duckworth/Lewis method (see Rule 21), or Average Run Rate.

The batting side should always be aware of the target score required should the innings suffer from further interruptions or is ended and should attempt to always be ahead of this score.

18.3 Should an interruption have occurred during an over, on the resumption of play, the part over shall be completed in addition to the remaining number of overs remaining.

18.4 The time taken for the interval will be reduced to a maximum of 10 minutes. The exact time shall be notified to both team captains by the umpires.

With the view of maximising the available playing time, and where feasible, tea must be brought forward, and taken during an interruption in play.

19 Interruptions – 2nd Innings

- 19.1 The number of overs available will be recalculated by deducting one over from the scheduled maximum for each 3½ minutes of lost playing time.

The revised time allowance and the maximum number of overs per bowler is shown in Appendix A, Table 2 for the Championship, and Appendix B, Table 2 for all other Divisions.

A minimum of 10 overs must be bowled to the team batting second to constitute a match (subject to the provisions of Rule 20).

- 19.2 Should an interruption have occurred during an over, on the resumption of play, the part over shall be completed in addition to the remaining number of overs remaining.

- 19.3 The total required to win is re-calculated using the Duckworth/Lewis method (see Rule 21) or Average Run Rate.

The batting side should always be aware of the target score required should the innings suffer from further interruptions or is ended and should attempt to always be ahead of this score to ensure victory.

20 The Result

- 20.1 In matches where the 1st innings does not conclude, the match result will be 'Cancelled'.

In matches where the 1st innings concludes, but there is insufficient time to allow the 2nd innings to consist of a minimum of 10 overs, unless the team batting second scores enough runs to win in less than 10 overs, the match result will be 'Abandoned'.

- 20.2 A result can only be achieved if both teams have had the opportunity of batting for at least 10 overs, unless one team has been all out in less than 10 overs or unless the team batting second scores enough runs to win in less than 10 overs.

- 20.3 Where the maximum number of overs available to both sides remains unaltered once play has commenced the team scoring the higher number of runs shall be the winner.

If the scores are equal, the result shall be a tie.

20.4 If the team batting second has not had the opportunity to complete the agreed number of overs, and has neither been all out, nor has passed its opponent's score, the following shall apply:

- i. If the match is abandoned before the Close of Play, the result shall either be decided using the Duckworth/Lewis method (see Rule 21) or Average Run rate.
- ii. If, due to suspension of play, the number of overs in the innings of the side batting second has had to be revised, their target score shall be calculated using the Duckworth/Lewis method or Average Run Rate.

With the Duckworth/Lewis method, an integral target will be set for the team batting second with one run less than this target resulting in a Tie.

With Average Run Rate, an integral target will be set for the team batting second. With one run less than this target resulting in a tie only if that figure is an exact integer.

20.5 In matches using the Duckworth/Lewis method, bonus points will be awarded to the losing team, calculated after play has ended using the BDCL Bonus Points Calculator found at:

<https://www.bdcl.org.uk/downloads-match-admin/>

In matches using Average Run rate, bonus points will be awarded to the losing team, as per the Tables shown in Rule 9.3 and Rule 16.6, using the number of overs as scheduled at the start of play.

21 Duckworth/Lewis

21.1 The Duckworth/Lewis (Standard Edition) method must be used.

21.2 In the Championship, the G50 value to be used is 210.

In all other Divisions, the G50 value to be used is 190.

21.3 The Duckworth/Lewis target score for the end of the current over is required to be displayed on or close to the scoreboard, or if not possible, relayed verbally to the batting side. Should any wickets fall during the over, the Duckworth/Lewis target score must be updated and relayed immediately.

22 Average Run Rate

22.1 A team's net run rate is calculated by deducting from the average runs per over scored by that team in the match, the average runs per over scored against that team in the match.

22.2 In the event of a team being all out in less than its full quota of overs, the calculation of its net run rate shall be based on the full quota of overs to which it would have been entitled and not on the number of overs in which the team was dismissed.

Appendix A - Championship

Table 1 – Delayed Start Matches

| A | | | |
|---------------------------------|----------------|-------------------|--------------------------|
| Start Time | Overs per Team | Length of Innings | Maximum Overs per Bowler |
| 11:30 / 12:00 | 50 | 3h 20m | 5b x 10o |
| 11:37 / 12:07 | 49 | 3h 16m | 4b x 10o, 1b x 9o |
| 11:44 / 12:14 | 48 | 3h 12m | 3b x 10o, 2b x 9o |
| 11:51 / 12:21 | 47 | 3h 8m | 2b x 10o, 3b x 9o |
| 11:58 / 12:28 | 46 | 3h 4m | 1b x 10o, 4b x 9o |
| 12:05 / 12:35 | 45 | 3h | 5b x 9o |
| 12:12 / 12:42 | 44 | 2h 56m | 4b x 9o, 1b x 8o |
| 12:19 / 12:49 | 43 | 2h 52m | 3b x 9o, 2b x 8o |
| 12:26 / 12:56 | 42 | 2h 48m | 2b x 9o, 3b x 8o |
| 12:33 / 13:03 | 41 | 2h 44m | 1b x 9o, 4b x 8o |
| 12:40 / 13:10 | 40 | 2h 40m | 5b x 8o |
| 12:47 / 13:17 | 39 | 2h 36m | 4b x 8o, 1b x 7o |
| 12:54 / 13:24 | 38 | 2h 32m | 3b x 8o, 2b x 7o |
| 13:01 / 13:31 | 37 | 2h 28m | 2b x 8o, 3b x 7o |
| 13:08 / 13:38 | 36 | 2h 24m | 1b x 8o, 4b x 7o |
| 13:15 / 13:45 | 35 | 2h 20m | 5b x 7o |
| 13:22 / 13:52 | 34 | 2h 16m | 4b x 7o, 1b x 6o |
| 13:29 / 13:59 | 33 | 2h 12m | 3b x 7o, 2b x 6o |
| 13:36 / 14:06 | 32 | 2h 8m | 2b x 7o, 3b x 6o |
| 13:43 / 14:13 | 31 | 2h 4m | 1b x 7o, 4b x 6o |
| 13:50-14:30 / 14:20-15:00 | 30 | 2h | 5b x 6o |
| No play before 14:30 / 15:00 | Cancelled | | |

Table 2 – Interrupted Matches

| Overs Remaining | Length of Innings (+ over in progress) | Maximum Overs per Bowler |
|-----------------|-------------------------------------------|--------------------------|
| 49-30 | As Table 1 – Section A | |
| 29 | 1h 56m | 4b x 6o, 1b x 5o |
| 28 | 1h 52m | 3b x 6o, 2b x 5o |
| 27 | 1h 48m | 2b x 6o, 3b x 5o |
| 26 | 1h 44m | 1b x 6o, 4b x 5o |
| 25 | 1h 40m | 5b x 5o |
| 24 | 1h 36m | 4b x 5o, 1b x 4o |
| 23 | 1h 32m | 3b x 5o, 2b x 4o |
| 22 | 1h 28m | 2b x 5o, 3b x 4o |
| 21 | 1h 24m | 1b x 5o, 4b x 4o |
| 20 | 1h 20m | 5b x 4o |
| 19 | 1h 16m | 4b x 4o, 1b x 3o |
| 18 | 1h 12m | 3b x 4o, 2b x 3o |
| 17 | 1h 8m | 2b x 4o, 3b x 3o |
| 16 | 1h 4m | 1b x 4o, 4b x 3o |
| 15 | 1h 0m | 5b x 3o |
| 14 | 56m | 4b x 3o, 1b x 2o |
| 13 | 52m | 3b x 3o, 2b x 2o |
| 12 | 48m | 2b x 3o, 3b x 2o |
| 11 | 44m | 1b x 3o, 4b x 2o |
| 10 | 40m | 5b x 2o |
| 9 | 36m | Not Applicable |
| 8 | 32m | |
| 7 | 28m | |
| 6 | 24m | |
| 5 | 20m | |
| 4 | 16m | |
| 3 | 12m | |
| 2 | 8m | |
| 1 | 4m | |

Appendix B – All Other Divisions

Table 1 – Delayed Start Matches

| A | | | |
|--------------------------------------------------------|----------------|-------------------|--------------------------|
| Start Time | Overs per Team | Length of Innings | Maximum Overs per Bowler |
| 11:30 / 12:00 / 12:30 / 13:00 | 40 | 2h 40m | 5b x 8o |
| 11:37 / 12:07 / 12:37 / 13:07 | 39 | 2h 36m | 4b x 8o, 1b x 7o |
| 11:44 / 12:14 / 12:44 / 13:14 | 38 | 2h 32m | 3b x 8o, 2b x 7o |
| 11:51 / 12:21 / 12:51 / 13:21 | 37 | 2h 28m | 2b x 8o, 3b x 7o |
| 11:58 / 12:28 / 12:58 / 13:28 | 36 | 2h 24m | 1b x 8o, 4b x 7o |
| 12:05 / 12:35 / 13:05 / 13:35 | 35 | 2h 20m | 5b x 7o |
| 12:12 / 12:42 / 13:12 / 13:42 | 34 | 2h 16m | 4b x 7o, 1b x 6o |
| 12:19 / 12:49 / 13:19 / 13:49 | 33 | 2h 12m | 3b x 7o, 2b x 6o |
| 12:26 / 12:56 / 13:26 / 13:56 | 32 | 2h 08m | 2b x 7o, 3b x 6o |
| 12:33 / 13:03 / 13:33 / 14:03 | 31 | 2h 04m | 1b x 7o, 4b x 6o |
| 12:40 / 13:10 / 13:40 / 14:10 | 30 | 2h | 5b x 6o |
| 12:47 / 13:17 / 13:47 / 14:17 | 29 | 1h 56m | 4b x 6o, 1b x 5o |
| 12:54 / 13:24 / 13:54 / 14:24 | 28 | 1h 52m | 3b x 6o, 2b x 5o |
| 13:01 / 13:31 / 14:01 / 14:31 | 27 | 1h 48m | 2b x 6o, 3b x 5o |
| 13:08 / 13:38 / 14:08 / 14:38 | 26 | 1h 44m | 1b x 6o, 4b x 5o |
| 13:15-14:30 / 13:45-15:00 14:15-15:30 / 14:45-16:00 | 25 | 1h 40m | 5b x 5o |
| No play before 14:30 / 15:00 / 15:30 / 16:00 | Cancelled | | |

Table 2 – Interrupted Matches

| Overs Remaining | Length of Innings (+ over in progress) | Maximum Overs per Bowler |
|-----------------|-------------------------------------------|--------------------------|
| 40-25 | As Table 1 – Section A | |
| 24 | 1h 36m | 4b x 5o, 1b x 4o |
| 23 | 1h 32m | 3b x 5o, 2b x 4o |
| 22 | 1h 28m | 2b x 5o, 3b x 4o |
| 21 | 1h 24m | 1b x 5o, 4b x 4o |
| 20 | 1h 20m | 5b x 4o |
| 19 | 1h 16m | 4b x 4o, 1b x 3o |
| 18 | 1h 12m | 3b x 4o, 2b x 3o |
| 17 | 1h 8m | 2b x 4o, 3b x 3o |
| 16 | 1h 4m | 1b x 4o, 4b x 3o |
| 15 | 1h 0m | 5b x 3o |
| 14 | 56m | 4b x 3o, 1b x 2o |
| 13 | 52m | 3b x 3o, 2b x 2o |
| 12 | 48m | 2b x 3o, 3b x 2o |
| 11 | 44m | 1b x 3o, 4b x 2o |
| 10 | 40m | 5b x 2o |
| 9 | 36m | Not Applicable |
| 8 | 32m | |
| 7 | 28m | |
| 6 | 24m | |
| 5 | 20m | |
| 4 | 16m | |
| 3 | 12m | |
| 2 | 8m | |
| 1 | 4m | |

The Bassetlaw & District Cricket League

Rules & Playing Conditions as found in Documents A-E apply with the exceptions/additions as varied hereunder.

Shaded Areas denote additions or amendments from the previous publication.

All subscriptions and sanctions determined by the League Management Committee are reviewed on a yearly basis and shown in Document H.

Rules & Playing Conditions - The John J. Mallen t20 Cup Competition

1 Title

The title of the Competition shall be The John J. Mallen t20 Cup Competition.

2 Entry

- 2.1 The competition is open to all member clubs.
- 2.2 Each member club may enter one team.
- 2.3 Member clubs are required to submit their application to the League Secretary prior to the end of December of each year.

3 Constitution

- 3.1 The format of the competition will be determined once the number of participants is confirmed.
Group games will be arranged which minimise travel.
- 3.2 The Semi-Final and Final will be straight knock-out matches. The winner will proceed to the next round, or in the final, will be crowned winners.
- 3.3 The overall winner of the competition will go forward to the Nottinghamshire Feeder League t20 Challenge Match to play the winner of the South Nottinghamshire Cricket League t20 competition.

The winner of the Nottinghamshire Feeder League t20 Challenge Match will go forward to the Nottinghamshire Premier League t20 Finals day, the winner of which will enter the ECB National Club t20 competition.

In addition, the winner of the competition will go forward to the ECB Vitality Club t20 Plate Competition.

- 3.4 Any team withdrawing from the competition will have their results expunged.

4 Qualification & Registration of Players

Clubs are encouraged to utilise Rule 5, Document D to fulfil fixtures where required.

- 4.1 No player who has played for a club in the competition is eligible to play for another club in the competition in the same season.
- 4.2 A player with an NPL club shall not be eligible if they have played most of their Saturday cricket in that League during the current season.
For the avoidance of doubt, only League matches will be included in this calculation.
- 4.3 Any such breach will result in the player(s) being deemed as ineligible.

5 Match Balls

Each club should be provided with one pink ball for use during the match. Should a pink ball not have been supplied, a red ball should be used which complies with Rule 8.1, Document B ('All Other Matches').

Each club must provide used spare pink and/or red balls. All red balls are to comply with Rule 8.1, Document B ('All Other Matches') and be in sufficient quantity to minimise time lost during the innings.

All spare balls are to be placed in a suitable container, which is to be stored at the side of the pitch, ideally by the scorer, for ease of supply.

6 Umpires & Scorers

- 6.1 In all games, each team shall provide a competent scorer.
- 6.2 All games are required to be scored electronically by the home team, using the ECB's Play-Cricket Scorer (Laptop or Tablet).

Failure to comply with any part of this rule will result in a sanction as determined by the League Management Committee.

- 6.3 Each appointed Umpire shall, not later than the end of the interval, be paid match expenses of £25.00.

In the event of only one registered League Umpire being appointed, or turning up for a match, and that Umpire takes the bowling end throughout the match, they shall be paid £35.00.

Following the arrival of both teams and the Umpire(s) at the ground, should there be no play in the game, and, should prevailing ground, weather, and light conditions allow, a bowl out takes place to determine a winner, each Umpire shall be paid match expenses of £15.00.

The cost of the Umpire(s) is to be shared by both clubs.

7 Clothing

Coloured Team Clothing, but not predominantly pink or red, is permitted and optional, otherwise, no players shall be allowed to play unless they are wearing recognised white cricket clothing.

8 No-Ball

Law 41.6 (Bowling of dangerous and unfair short-pitched deliveries) shall apply with the following additions:

- 8.1 Regardless of how wide of the striker a delivery is, there shall be no more than one delivery per over that after pitching pass or would have passed clearly over shoulder height of the striker standing upright at the popping crease.
- 8.2 The umpire shall make it clear to the bowler (and any bowler called upon to complete an over) and the batsmen at the wicket when a delivery within the limit in Rule 8.1 has been bowled. It is unfair if the limit is exceeded and the umpire shall call and signal No ball on each such occasion and consider it as part of the warning sequence in Laws 41.6.3 and 41.6.4.
- 8.3 A different signal shall be used to signify a fast short pitched "No Ball". The Umpire shall call and signal "No Ball" then raise the other arm across the chest. If the bowler exceeds his limit of short-pitched deliveries in an over not only must the Umpire call "No Ball" but he must invoke the procedures of Law 41.6.3 regarding cautioning the bowler. If a bowler is "No Balled" a second time in the innings for the same offence the Umpire is to invoke Law 41.6.4 and the bowler shall be removed forthwith and shall not be allowed to bowl again in that innings.

Note: For the avoidance of doubt the warnings detailed in Laws 41.6.1, 41.6.2 and those above in Rule 8.1 and Rule 8.2 are cumulative.

- 8.4 Law 41.7 (Bowling of dangerous and unfair non-pitching deliveries) shall apply.

9 Free Hit after a No Ball

- 9.1 The delivery following a no ball shall be a free hit for whichever batsman is facing it.

Note: this applies to all modes of No ball except for a short-pitched delivery that passes or would have passed clearly over shoulder height of the striker standing upright at the popping crease.

- 9.2 If the delivery for a free hit is not a legitimate delivery (any kind of no ball or wide), then the next delivery shall become a free hit for whichever batsman is facing it.

- 9.3 For any free hit, the striker can be dismissed only under the circumstances that apply for a no ball, even if the delivery for the free hit is called wide ball.
- 9.4 Field changes are not permitted for free hit deliveries unless there is a change of striker or the No Ball was the result of a field restriction breach in which case the field may be changed to the extent of correcting the breach. However, in all circumstances, any fielder within 15 yards of the striker may retreat to a position on the same line no more than 15 yards from the striker.
- 9.5 The umpires shall signal free hit by (after the normal no ball signal) extending one arm straight upwards and moving it in a circular motion.

10 Law 22 – Wide Ball – Judging a Wide

Any ball, not being a No Ball, that passes the striker's leg stump, irrespective of where that ball pitched, will be called, and signalled a wide. It will not be a wide if the ball contacts the striker, his person or equipment, or the bat in hand before it passes the line of the stumps, or the ball passes between the striker and the leg stump.

In addition, any ball that passes outside the off-side wide-line, will be called, and signalled a wide. The off-side wide-line will be marked at 35 inches (89 cm) on each side of the imaginary centre line [17 inches (43.2 cm)] inside each Return crease.

11 Restrictions of the Placement of Fielders

- 11.1 At the instant of delivery, there may not be more than 5 fielders on the leg side.
- 11.2 A fielding circle shall be marked on the field of play by white plastic or rubber disks.
- The fielding circle shall consist of two semi-circles which shall have as their centre the middle stump at either end of the pitch. The ends of which shall be joined by a straight parallel line.
- The radius of each semi-circle shall be 30 yards (27.4 metres).
- 11.3 The first 6 overs of each innings will constitute a 'Power Play' whereby only two fielders are permitted to be outside the field restriction markings at the instant of delivery.
- 11.4 For the remainder of the innings only five fielders are permitted to be outside the field restriction markings at the instant of delivery.
- 11.5 In circumstances when the number of overs of the batting team is reduced, the number of 'Power Play' Overs shall be reduced and details found in Appendix A, Tables 1, 2 and 3.

If the batting side has received more 'Power Play' overs than the maximum now allows, then the 'Power Play' is over. Rule 11.4 shall apply.

- 11.6 In the event of an infringement of the above fielding restrictions, the Umpire at the striker's end shall call and signal 'No Ball' (Rule 9 shall apply).

12 Timed Out

The incoming batsman must be in position to take ground, or for his partner to be ready to receive the next ball, within 1 minute 30 seconds of the fall of the previous wicket. Any infringement of this rule shall result in the incoming batsman being declared out by the Umpires.

13 Matches

- 13.1 All matches shall be played on the appointed date, as arranged, and published by the League Management Committee.

Where reserve dates are available, these will be communicated by the Match Administrator. Reserve dates will only be used with the mutual agreement of both clubs concerned and if circumstances allow.

- 13.2 In exceptional circumstances, a match may be played on an artificial pitch. The umpires will have sole authority over this decision.

- 13.3 In Group Matches, the following points shall be awarded:

| | |
|---------------------|----------|
| Win | 4 points |
| Cancelled/Abandoned | 2 points |
| Loss | 0 points |

- 13.4 In the event of inclement weather where a match is not possible, Rule 21.1 will apply.
- 13.5 The Semi-finals and Final will be played on a date and venue(s) as chosen by the League Management Committee.

14 Group Placings

- 14.1 The group placings shall be determined by the following criteria, taken in order:
- The total number of points.
 - The total number of wins over all completed matches.
 - The average net run rate over all completed matches.
 - The toss of a coin, by the League Secretary.
- 14.2 When groups are unequal in numbers and a 'Best Runner-up' is required, this will be determined by using iii. and iv. above.

15 Hours of Play

- 15.1 All matches will commence at 1.00pm.
- 15.2 The match schedule will be 1.00pm-3.50pm.
- 15.3 The Umpires will have sole authority as to when the interval shall be taken.

16 Length of Innings

- 16.1 Each team shall bat for 20 overs unless all out earlier.
If the team batting first is dismissed in less than 20 overs, the team batting second shall be entitled to bat for 20 overs.
- 16.2 All teams are expected to have completed their 20 overs within 1 hour 20 minutes playing time.
Teams should aim for a minimum of 4 overs in every 15 minutes of playing time.
It is the responsibility of the Captain to ensure that his team bowl their allocated overs within the playing time.
- 16.3 There shall be an interval of 10 minutes between the innings.
- 16.4 With the agreement of both Captains – bearing in mind the prevailing ground, weather, and light conditions – it is considered most unlikely that the full quota of overs will be bowled in any match, it is recommended that a pre-emptive decision is made to reduce overs in both innings equally. The level of the deduction will be decided by the two Captains.
No match shall be reduced to less than 10 overs duration scheduled at 5 overs per team.
- 16.5 Umpires shall make time allowances for unavoidable stoppages caused by injury or other extenuating circumstances.
In such circumstances the match schedule will be extended, but by no more than 30 minutes. The tables shown in the Appendices will be updated, as necessary.
Stoppages for ball loss and replacement, batsman change, and any other non-injury or extenuating circumstances have been included in the match schedule and need not be recorded.
- 16.6 If in the opinion of the Umpires, the team fielding fails to bowl the required number of overs by the scheduled time for the cessation of their innings, play shall continue until the full quota of overs have been completed.
One fewer fielder shall be permitted outside the fielding restriction area (see Rule 11.4) than would normally be the case in the over(s) in progress at that time.

All penalties in this regard will be imposed immediately the ball first becomes dead after the scheduled or re-scheduled cessation time for the innings.

In an interrupted match where one innings is reduced to 10 overs or less, this rule will not apply.

- 16.7 Umpires are instructed to apply a strict interpretation of time wasting by the batsman (5 run penalties) specifically; batsmen are expected to be ready for the start of a new over as soon as the bowler is ready.

17 Overs per Bowler

- 17.1 No bowler shall bowl more than 20% of the scheduled number of overs for the innings, therefore each bowler can bowl a maximum of 4 overs.

- 17.2 In an interrupted match, no bowler shall bowl more than 20% of the re-scheduled total number of overs for the innings, unless this has already been exceeded before the interruption.

For the avoidance of doubt, the number of overs a bowler has remaining is the re-scheduled maximum number of overs minus any overs the bowler has already completed. Therefore, if a bowler has already, or now exceeded the re-scheduled maximum, they will no longer be permitted to bowl.

If an interruption occurs mid-over and on resumption the bowler has exceeded the new maximum allocation, they will be allowed to finish the incomplete over.

- 17.3 The ECB Fast Bowling Directives provision requiring an equivalent number of overs from the same end to have elapsed before a subsequent spell can commence shall not apply (e.g., the 4 overs may be bowled at any time in the innings irrespective of the number of spells bowled).

18 Delayed Start

- 18.1 There will be no reduction in overs until a total of 70 minutes of playing time has been lost.

After any delay, the match schedule will immediately be extended by 70 minutes.

- 18.2 After 70 minutes, the number of overs shall be arranged so that both teams have the opportunity of batting for the same number of overs.

- 18.3 The number of overs to be bowled is calculated from the time of the revised start time and is found in Appendix A, Table 1.

19 Interruptions – 1st Innings

- 19.1 There will be no reduction in overs until a total of 70 minutes of playing time has been lost.

After any interruption, the match schedule will be immediately updated to 1.00pm – 5.00pm.

- 19.2 After the total allowance of 70 minutes, the revised number of overs available to each team, the time allowance, and the maximum number of overs per bowler, is calculated from the time of the resumption and is shown in Appendix A, Table 2.

- 19.3 If the side batting first has received more overs than the maximum now available then the innings is immediately closed. The side batting second will receive the revised number of overs and the total to win is re-calculated using the Duckworth/Lewis method (see Rule 22).

The batting side should always be aware of the target score required should the innings suffer from further interruptions or is ended and should attempt to always be ahead of this score.

- 19.4 Should an interruption have occurred during an over, on the resumption of play, the part over shall be completed in addition to the remaining number of overs remaining.

19 Interruptions – 2nd Innings

- 20.1 There will be no reduction in overs until a total of 70 minutes playing time has been lost.

After any interruption, the match schedule will be immediately updated to 1.00pm – 5.00pm.

- 20.2 After the total allowance of 70 minutes, the revised number of overs remaining, the time allowance and the maximum number of overs per bowler, is calculated from the time of the resumption in play and is shown in Appendix A, Table 3.

A minimum of 5 overs must be bowled to the team batting second to constitute a match (subject to the provisions of Rule 21).

- 20.3 Should an interruption have occurred during an over, on the resumption of play, the part over shall be completed before starting the revised number of overs.

- 20.4. The total required to win is re-calculated using the Duckworth/Lewis method (see Rule 22).

The batting side should be aware of the Par score required should the innings suffer from further interruptions or is abandoned and should attempt to always be ahead of this score to gain victory.

21 The Result

21.1 A result can only be achieved if both teams have had the opportunity of batting for at least 5 overs, unless one team has been all out in less than 5 overs or unless the team batting second scores enough runs to win in less than 5 overs.

If both teams have not had the opportunity of batting for a minimum of 5 overs, or a match cancelled when all players and officials are present, the result shall be determined by the following criteria, taken in order:

- i. A replay on a reserve date.
- ii. A bowl out (should prevailing ground, weather and light conditions allow) (see Rule 24).
- iii. The toss of a coin when both Captains are present.
- iv. The toss of a coin, by the League Secretary.

21.2 Where the maximum number of overs available to both sides remains unaltered once play has commenced the team scoring the higher number of runs shall be the winner.

If the scores are equal, the result shall be a tie (see Rule 21.4).

21.3 If the team batting second has not had the opportunity to complete the agreed number of overs, and has neither been all out, nor has passed its opponent's score, the following shall apply:

- i. If the match is abandoned before the Close of Play, the result shall be decided using the Duckworth/Lewis method (see Rule 22).
- ii. If, due to suspension of play, the number of overs in the innings of the side batting second has had to be revised, their target score shall be calculated using the Duckworth/Lewis method (see Rule 22).

With the Duckworth/Lewis method, an integral target will be set for the team batting second with one run less than this target resulting in a Tie.

21.4 If the result is a Tie, the winner shall be determined by the following criteria, taken in order:

- i. A super over (should time, prevailing ground, weather, and light conditions allow) (see Rule 23)
- ii. The team that has lost the fewest wickets.
- iii. The team with the higher score at the end of the 6th completed over.
- iv. The side with the higher score at the end of the 5th, 4th, 3rd, 2nd, and 1st completed over.

- v. A bowl out (should prevailing ground, weather and light conditions allow) (see Rule 24).
- vi. The toss of a coin when both Captains are present.
- vii. The toss of a coin, by the League Secretary.

22 Duckworth/Lewis

- 22.1 The Duckworth/Lewis (Standard Edition) method must be used.
- 22.2 For this competition, the G50 value to be used is 245.
- 22.3 The Duckworth Lewis target score for the end of the current over is required to be displayed on or close to the scoreboard, or if not possible, relayed verbally to the batting side. Should any wickets fall during the over, the Duckworth Lewis target score must be updated and relayed immediately.

23 Super Over

- 23.1 The teams shall compete in a Super Over to determine the winner.
- 23.2 Subject to weather conditions, the Super Over will take place at a time to be determined by the Officials.

In normal circumstances it shall commence 10 minutes after the conclusion of the match.
- 23.3 The Super Over will take place on the pitch allocated for the match (the designated pitch) unless otherwise determined by the umpires in consultation with the Captains.
- 23.4 The umpires shall stand at the same end as that in which they finished the match.
- 23.5 In both innings of the Super Over, the fielding side shall choose from which end to bowl.
- 23.6 Only nominated players in the main match may participate in the Super Over. Should any player (including the batters and bowler) be unable to continue to participate in the Super Over due to injury, illness or other wholly acceptable reason, the relevant Laws and Playing Conditions as they apply in the main match shall also apply in the Super Over.
- 23.7 Any penalty time being served in the main match shall be carried forward to the Super Over.
- 23.8 Each team's over is played with the same fielding restrictions as per Rule 11.1 and 11.4.
- 23.9 The team batting second in the match will bat first in the Super Over.

- 23.10 The Umpires shall select a ball from the available spare balls which shall be used for both overs of the Super Over. The ball to be used shall not be a new ball.
- 23.11 The loss of two wickets in the over ends the team's one over innings.
- 23.12 In the event of the teams having the same score after the Super Over has been completed, the team whose batters hit the greatest number of boundaries in the Super Over shall be the winner.
- 23.13 If still equal, a count-back from the final ball of the Super Over. The team with the higher scoring delivery shall be the winner. If a team loses two wickets during its over, then any un-bowled deliveries will be counted as dot balls. Note that for this purpose, the runs scored from a delivery is defined as the total team runs scored since the completion of the previous legitimate ball, i.e., including any runs resulting from wides, no ball or penalty runs.
- 23.14 If still equal, then another Super Over shall be played.

24 Bowl Outs

- 24.1 In the event of no result being obtained by other methods and where there is no reserve date on which to play the game, a bowl out (outdoors only) will take place to achieve a result.
- 24.2 Five players from each side will bowl two overarm deliveries each at a wicket (conforming to Law 8) from a wicket pitched at 22 yards with, if practicable, bowling, popping and return creases marked (conforming to Law 7). The side, which bowls down the wicket (as defined in Law 29.1.1) the most times, shall be the winner. If the scores are equal, the same players will bowl one ball alternately to achieve a result on a 'sudden death' basis.
- 24.3 The following shall also apply in respect of bowl-outs:
- The same suitably acceptable ball (not a new one) will be used by both teams. If the ball becomes wet, it may be changed subject to the Umpires' approval.
- If a bowler bowls a No ball it will count as one of the two deliveries but will not count towards the score of the team.
- The five cricketers nominated to take part in the bowl-out must be chosen from the eleven cricketers selected to play in the match.
- If required, each side will appoint a wicketkeeper to stand behind the wicket but out of reach of the stumps.

Appendix A

Table 1 – Delayed Start Matches

| Start Time | Overs per Team | Length of Innings | Overs per Bowler | No. of PowerPlay Overs |
|----------------------|------------------------------------------------------------------------------|-------------------|------------------|------------------------|
| 14:10 | 20 | 1h 20m | 5b x 4o | 6 |
| 14:18 | 19 | 1h 16m | 4b x 4o, 1b x 3o | 5 |
| 14:26 | 18 | 1h 12m | 3b x 4o, 2b x 3o | 5 |
| 14:34 | 17 | 1h 8m | 2b x 4o, 3b x 3o | 5 |
| 14:42 | 16 | 1h 4m | 1b x 4o, 4b x 3o | 4 |
| 14:50 | 15 | 1h 0m | 5b x 3o | 4 |
| 14:58 | 14 | 56m | 4b x 3o, 1b x 2o | 4 |
| 15:06 | 13 | 52m | 3b x 3o, 2b x 2o | 3 |
| 15:14 | 12 | 48m | 2b x 3o, 3b x 2o | 3 |
| 15:22 | 11 | 44m | 1b x 3o, 4b x 2o | 3 |
| 15:30 | 10 | 40m | 5b x 2o | 3 |
| 15:38 | 9 | 36m | 4b x 2o, 1b x 1o | 2 |
| 15:46 | 8 | 32m | 3b x 2o, 2b x 1o | 2 |
| 15:54 | 7 | 28m | 2b x 2o, 3b x 1o | 2 |
| 16:02 | 6 | 24m | 1b x 2o, 4b x 1o | 1 |
| 16:10 | 5 | 20m | 5b x 1o | 1 |
| No play before 16:10 | Abandoned - bowl out or coin toss for winner if no reserve date available | | | |

Table 2 – Interrupted Matches (1st Innings)

| Time of Resumption | Overs Remaining [A] |
|--------------------|---------------------|
| 14:10 | 40 |
| 14:14 | 39 |
| 14:18 | 38 |
| 14:22 | 37 |
| 14:26 | 36 |
| 14:30 | 35 |
| 14:34 | 34 |
| 14:38 | 33 |
| 14:42 | 32 |
| 14:46 | 31 |
| 14:50 | 30 |
| 14:54 | 29 |
| 14:58 | 28 |
| 15:02 | 27 |
| 15:06 | 26 |
| 15:10 | 25 |
| 15:14 | 24 |
| 15:18 | 23 |

| Time of Resumption | Overs Remaining [A] |
|--------------------|---------------------|
| 15:22 | 22 |
| 15:26 | 21 |
| 15:30 | 20 |
| 15:34 | 19 |
| 15:38 | 18 |
| 15:42 | 17 |
| 15:46 | 16 |
| 15:50 | 15 |
| 15:54 | 14 |
| 15:58 | 13 |
| 16:02 | 12 |
| 16:06 | 11 |
| 16:10 | 10 |
| 16:14 | 9 |
| 16:18 | 8 |
| 16:22 | 7 |
| 16:26 | 6 |
| 16:30 | 5 |

| | |
|------------------------------------|------------------------------------------------------------------------------|
| No resumption in play before 16:30 | Abandoned - bowl out or coin toss for winner if no reserve date available |
|------------------------------------|------------------------------------------------------------------------------|

The following calculations are required:

- B = The number of completed overs bowled at the interruption.
- C = Overs Available = A + B (A from above table)
- Overs per Team = C/2 and rounded down

When the number of overs per team has been calculated, the 'Length of Innings', 'Overs per Bowler' and 'No. of PowerPlay overs' can be determined from Table 3.

Table 3 – Interrupted Matches (2nd Innings)

| Time of Resumption | Overs Remaining | Length of Innings (+ over in progress) | Overs per Bowler | No. of PowerPlay Overs |
|-------------------------------------------|-----------------------------------------------------------------------------------|----------------------------------------|------------------|------------------------|
| 15:40 | 20 | 1h 20m | 5b x 4o | 6 |
| 15:44 | 19 | 1h 16m | 4b x 4o, 1b x 3o | 5 |
| 15:48 | 18 | 1h 12m | 3b x 4o, 2b x 3o | 5 |
| 15:52 | 17 | 1h 8m | 2b x 4o, 3b x 3o | 5 |
| 15:56 | 16 | 1h 4m | 1b x 4o, 4b x 3o | 4 |
| 16:00 | 15 | 1h 0m | 5b x 3o | 4 |
| 16:04 | 14 | 56m | 4b x 3o, 1b x 2o | 4 |
| 16:08 | 13 | 52m | 3b x 3o, 2b x 2o | 3 |
| 16:12 | 12 | 48m | 2b x 3o, 3b x 2o | 3 |
| 16:16 | 11 | 44m | 1b x 3o, 4b x 2o | 3 |
| 16:20 | 10 | 40m | 5b x 2o | 3 |
| 16:24 | 9 | 36m | 4b x 2o, 1b x 1o | 2 |
| 16:28 | 8 | 32m | 3b x 2o, 2b x 1o | 2 |
| 16:32 | 7 | 28m | 2b x 2o, 3b x 1o | 2 |
| 16:36 | 6 | 24m | 1b x 2o, 4b x 1o | 1 |
| 16:40 | 5 | 20m | 5b x 1o | 1 |
| No resumption in play before 16:40 | Abandoned bowl out or coin toss for winner if no reserve date available | | | |

The following should be used where there is sufficient time to allow the innings to consist of a minimum of 5 overs or where play can resume and the overs available can be added to those already completed to conclude the game.

| Time of Resumption | Overs Remaining | Length of Innings (+ over in progress) | Overs per Bowler | No. of PowerPlay Overs |
|-------------------------------------------|--------------------------------------------------------------------------------------------------------------------|----------------------------------------|---------------------------------------------------|------------------------|
| 16:44 | 4 | 16m | As above (determined by total number of overs) | |
| 16:48 | 3 | 12m | | |
| 16:52 | 2 | 8m | | |
| 16:56 | 1 | 4m | | |
| No resumption in play before 16:56 | Abandoned if less than 5 overs completed - bowl out or coin toss for winner if no reserve date available | | | |

The Bassetlaw & District Cricket League

Shaded Areas denote additions or amendments from the previous publication.

The subscriptions and sanctions below are reviewed by the League Management Committee on a yearly basis.

Subscriptions & Sanctions

1 Document A, Rule 4.4 – Membership

Clubs and individual teams resigning during the season shall be fined as determined by the League Management Committee.

For the avoidance of doubt, the season is judged to have begun after the publication of the fixtures.

Sanction:

League Matches £10.00 for each outstanding non-fulfilled fixture.

Cup Matches £50.00 for each outstanding non-fulfilled fixture.

2 Document A, Rule 5.4 – Finance

The entrance fee for any newly admitted club shall be determined by the League Management Committee.

Subscription:

£30.00.

3 Document A, Rule 5.5 – Finance

The yearly subscription from each club shall be determined by the League Management Committee.

Subscription:

£35.00 per team, to be paid not later than 31st March in any year.

4 Document A, Rule 7.8 – General Meetings

Any club failing to be represented at the Annual General Meeting shall receive a sanction as determined by the League Management Committee.

Sanction:

£75.00.

5 Document A, Rule 9.2 – Trophies

Each trophy must be returned in clean condition to the Appointed League Engraver not later than the date requested by the Awards Manager in each year.

Each club failing to observe this rule shall receive a sanction as determined by the League Management Committee.

Sanction:

£75.00

6 Document A, Rule 10 - Return of Circulated Documents

Documents distributed by the League Secretary or other League Management Committee members by online forms/e-mail and/or post should be returned by the timescales provided.

Failure by a club to return a circulated document related to the administration of the League by the due date shall receive a sanction as determined by the League Management Committee.

Sanction:

£25.00

7 Document A, Rule 11 – Fines

Clubs will have 14 days in which to pay any fines issued by the League Treasurer.

Any club failing to comply shall receive a further fine as determined by the League Management Committee.

Sanction:

£25.00 per 14-day period, that the fine remains unpaid.

8 Document B, Rule 10.2 – Cancellation of Matches

No such cancellation shall be made 3 hours prior to the scheduled start time.

Failure by the home club to contact the away club to seek agreement that the game is cancelled due to adverse playing conditions, and the away team arrive at the ground believing the game is to be played, shall receive a sanction as determined by the League Management Committee.

Sanction:

£10.00, with the match result counted as a 'Win' for the opposition.

9 Document B, Rule 10.5 – Cancellation of Matches

Any club failing to fulfil a League engagement will face a sanction as decided by the League Management Committee.

Sanction:

League Matches £10.00 and a 10-point deduction.

Cup Matches £50.00.

All match results will be deemed as 'Conceded'.

10 Document B, Rule 14.1 – Late Start & Absent Players

In the event of a late start, notwithstanding Rule 16, Document F or Rule 18, Document G, the Umpires must intimate to the Captain(s) of the offending team(s) that a complaint will be made to the League Secretary. In the event of no umpires being present, the Captain(s) should make the complaint.

Teams unable to start at the scheduled time shall receive a sanction as determined by the League Management Committee.

Sanction:

League Matches £20.00 and a 1-point deduction for each 5 overs lost.

Cup Matches £20.00 for each 2 overs lost.

11 Document B, Rule 16.1 – Notification of Results

All results must be entered on to the BDCL ECB Play-Cricket Website on the day of the match.

The home side has the full responsibility for the submission and correctness of the result.

Failure to submit will result in a sanction as determined by the League Management Committee.

Sanction:

League Matches 2-point deduction.

Cup Matches £20.00.

12 Document B, Rule 16.2 - Notification of Results

A photograph of the Match team card must be emailed to the Match Administrator on the day of the match.

The home side has the full responsibility for the submission of the photograph of the match team card.

Failure to submit will result in a sanction as determined by the League Management Committee.

Sanction:

League Matches 1-point deduction.

Cup Matches £20.00.

13 Document B, Rule 16.3 – Notification of Results

When a match is not scored via the ECB's Play Cricket Scorer, sufficient photographs of the scorebook, to show both innings, must be emailed to the Match Administrator on the day of the match.

The home side has the full responsibility to submit the photographs of the scorebook.

Failure to submit will result in a sanction as determined by the League Management Committee.

Sanction:

League Matches 1-point deduction.

14 Document B, Rule 16.4 – Notification of Results

All scorecards must be entered onto the BDCL ECB Play-Cricket Website by Midnight of the Tuesday following the match.

Scorecards are to be fully entered with no errors, to include all participating players and the names of players involved with catches, stumpings and run outs. Details as to who won the toss, the Captain and the wicketkeeper must also be listed.

The names of all umpires and scorers (whether official or club supplied) are to be added to the summary page so that they appear on the scorecard.

The home team should ensure that all the details to ensure the validity of the submission of the scorecards is received from the away team. The away team should ensure all the required details to ensure the validity of the submission of the scorecard is provided to the home team.

The home side has the full responsibility for the submission of the scorecard.

Failure to submit will result in a sanction as determined by the League Management Committee.

Sanction:

League Matches 2-point deduction.

Cup Matches £20 fine.

15 Document B, Rule 16.5 – Notification of Results

It is the responsibility of both teams to ensure the correctness of the scorecard, and that the scorecard submitted contains no errors, or unregistered players.

Failure to ensure the correctness of the submitted scorecard will result in a sanction as determined by the League Management Committee.

Sanction:

League Matches 1-point deduction for each error.

Cup Matches £10 fine for each error.

16 Document B, Rule 16.7 – Notification of Results

In addition to the sanctions under Rules 16.1 to 16.5, failure to further comply with any part of this rule, longstanding issues and persistent offenders will result in further sanctions determined by the League Management Committee.

Sanction:

To be determined by the League Management Committee at the next scheduled meeting.

17 Document D, Rule 4.3 – Movement

A transfer from a club within the BDCL must not be unreasonably withheld or the request will be dealt with by the League Management Committee.

Sanction:

To be determined by the League Management Committee at the next scheduled meeting.

18 Document D, Rule 4.4 – Movement

A club approached by, or seeking to approach, a member of another club to move or transfer, must notify the player's present club prior to entering any negotiations with the player concerned. Failure by a club to comply with either will result in a ban on registering any new players other than graduates from its own youth system, the length of ban to be decided by the League Management Committee.

Sanction:

To be determined by the League Management Committee at the next scheduled meeting.

19 Document D, Rule 7.1 – Sanctions & Appeals

Clubs found to be in serious breach of regulations in respect with Player Registration will be dealt with at the discretion of the League Management Committee.

Sanction:

To be determined by the League Management Committee at the next scheduled meeting.

20 Document D, Rule 7.2 – Sanctions & Appeals

Clubs playing ineligible player(s) will concede the game and will face a sanction as determined by the League Management Committee.

Sanction:

League Matches £30.00 and a 10-point deduction for each player.

Cup Matches £30.00 for each player.

21 Document D, Rule 7.3 – Sanctions & Appeals

Clubs playing unregistered player(s) will face a sanction as determined by the League Management Committee.

Sanction:

- League Matches £10.00 and a 2-point deduction for each player.
- Cup Matches £20.00 for each player.

22 Document D, Rule 7.4 – Sanctions & Appeals

In addition to the sanctions under Rules 7.2 and 7.3, should the misdemeanour be deemed necessary of further investigation, or gave the team a distinct advantage, further sanctions will be determined by the League Management Committee.

Sanction:

- To be determined by the League Management Committee at the next scheduled meeting.

23 Document F, Rule 5.1 – Umpires & Scorers

Each team must supply a scorer.

In all Championship and Division 1 matches, failure to comply with this provision shall result in a sanction as determined by the League Management Committee.

Sanction:

1-point deduction.

24 Document F, Rule 5.3 – Umpires & Scorers

Umpires in all Championship and Division 1 matches shall be confidentially assessed by Captains on their performance in every match, by completing the 'Umpires Assessment Form' available from www.bdcl.org.uk/bdua/.

All reports submitted must be received by Midnight of the Tuesday following the match.

A report is not required if a match is cancelled.

Non-compliance with this rule will result in a sanction as determined by the League Management Committee.

Sanction:

1-point deduction.

25 Document F, Rule 14.5 – Length of Innings

If in the opinion of the Umpires, the team fielding fails to bowl the required number of overs by the scheduled time for the cessation of their innings, play shall continue until the full quota of overs have been completed.

The umpires shall record and report all overs started by the fielding side after the time allowed, and a team shall receive a sanction as determined by the League Management Committee for each late over.

Sanction:

1-point deduction for each late over.

26 Document G, Rule 6.2 – Umpires & Scorers

All games are required to be scored electronically by the home team, using the ECB's Play-Cricket Scorer (Laptop or Tablet).

Failure to comply with any part of this rule will result in a sanction as determined by the LMC.

Sanction:

£25.00.

The Bassetlaw & District Cricket League



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